Introduction	Hash-based MACs	State recovery	Universal forgery	Key-recovery	Conclu

# Generic Attacks against MAC algorithms

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Conclusion

# Confidentiality and authenticity

 Cryptography has two main objectives:
 Confidentiality keeping the message secret Authenticity making sure the message is authentic

Authenticity is often more important than confidentiality

- Email signature
- Software update
- Credit cards
- Sensor networks
- Remote control (e.g. garage door, car)
- Remote access (e.g. password authentication)
- Authenticity achieved with signatures (asymmetric), or MACs (symmetric)

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## *Message Authentication Codes*



- Alice sends a message to Bob
- Bob wants to authenticate the message.
- Alice uses a key k to compute a tag: ►
- Bob verifies the tag with the same key k:

 $t = MAC_{k}(M)$  $t \stackrel{?}{=} MAC_{k}(M)$ 

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## Security notions

Key-recovery: given access to a MAC oracle, extract the key

- Forgery: given access to a MAC oracle, forge a valid pair
  - For a message chosen by the adversary: existential forgery
  - For a challenge given to the adversary: universal forgery

#### Distinguishing games:

- ► Distinguish MAC<sup>*H*</sup> from a PRF: distinguishing-R *e.g.* distinguish HMAC from a PRF
- Distinguish  $MAC_k^{\mathcal{H}}$  from  $MAC_k^{PRF}$ : distinguishing-H *e.g.* distinguish HMAC-SHA1 from HMAC-PRF

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One of the first MAC

[NIST, ANSI, ISO, '85?]

- Designed by practitioners, to be used with DES
- Based on CBC encryption mode
- Security proof

[Bellare, Kilian & Rogaway '94]

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# Security of modes of operations

- Initially, security of CBC-MAC-DES was an assumption
- To reduce the number of assumptions, study the block cipher and the mode independently

## Security proof for the mode

- Assume that the block cipher is good, prove that the MAC is good
- Lower bound on the security of the mode

#### 2 Cryptanalysis of the block cipher

Try to show non-random behavior

- Attack that work for any choice of the block cipher
- Upper bound on the security of the mode

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# Generic Attack against Iterated Deterministic MACs



#### 1 Find internal collisions

#### [Preneel & van Oorschot '95]

- Query 2<sup>n/2</sup> random short messages
- 1 internal collision expected, detected in the output

2 Query 
$$t = MAC(x \parallel m)$$

 $3 (y \parallel m, t) \text{ is a forgery}$ 

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#### Problem

CBC-MAC with DES is unsafe after 2<sup>32</sup> queries

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## Security Proofs

What's a security proof?

- ►  $\operatorname{Adv}_{\operatorname{CBC}-F}^{\operatorname{prf}}(q,t) \le \operatorname{Adv}_{F}^{\operatorname{prp}}(mq,t+O(mqn)) + \frac{q^2m^2}{2^{n-1}}$
- Bound on the success probability of an adversary against the MAC
  - q number of queries
  - t time
  - m max query length
- "If DES is a secure PRF, then CBC-MAC-DES is a secure PRF"

Limitations

- Birthday-bound security
  - Bound meaningless when  $mq \approx 2^{n/2}$
- No information on security degradation after the birthday bound
  - Usually assumed that key-recovery attacks require more...

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# *Remaining of this talk*

MAC security is well understood

- Good MAC constructions have birthday bound security proof
- We have a generic existential forgery attack with birthday complexity

#### Or is it?

- Different MACs have different security loss after the birthday bound!
- We need to study generic attack to understand the security of modes

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PMAC





PMAC: parallelisable block-cipher based MAC

[Black & Rogaway '02]

• Uses secret offsets to the block cipher input:  $L = E_k(0)$ 

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PMAC





- Collision attack: two sets of messages
- $A_x = [x], |x| = 128$ 
  - Full block
  - MAC( $A_x$ ) =  $E([x] \oplus \frac{1}{2}L)$

- ges [Lee & al '06] ► B<sub>y</sub> = [y], |y| < 128
  - Partial block
  - $MAC(B_y) = E(pad([y]))$

- Collision (A<sub>x</sub>, B<sub>y</sub>)?
  - The MAC collide iff  $[x] \oplus \frac{1}{2}L = pad([y])$
  - Deduce L
  - Universal forgery attack

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AEZ uses a variant of PMAC

[Hoang, Krovetz & Rogaway '15]

- A collision gives  $J: [x] \oplus 9J = pad([y]) \oplus 8J$
- Key derivation (AEZ v2)  $J = E_0(k)$
- Collisions reveal the master key!

[FLS, AC'15]

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AEZ

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# Security of block cipher based MACs

#### Proofs

CBC-MAC, PMAC, and AEZ have security proofs up to the birthday bound

#### Attacks

Effect of collision attacks with  $2^{n/2}$  queries

- CBC-MAC: almost universal forgeries
- PMAC: universal forgeries
- AEZ: key recovery

[Jia & al '09]

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Outline

#### Introduction

MACs Security Proofs

## Hash-based MACs Hash-based MACs

#### State recovery attacks

Using multi-collisions Using the cycle structure Short messages attacks using chains

#### Universal forgery attacks

Using cycles Using chains

#### *Key-recovery attacks* HMAC-GOST

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## Hash-based MACs



- *l*-bit chaining value
- n-bit output
- k-bit key

we focus on  $\ell = n = k$ 

- Key-dependant initial value I<sub>k</sub>
- Unkeyed compression function h
- Key-dependant finalization, with message length gk



## HMAC

- HMAC has been designed by Bellare, Canetti, and Krawczyk in 1996
- Standardized by ANSI, IETF, ISO, NIST.
- Used in many applications:
  - To provide authentication:
    - SSL, IPSEC, ...
  - To provide identification:
    - Challenge-response protocols
    - CRAM-MD5 authentication in SASL, POP3, IMAP, SMTP, ...
  - For key-derivation:
    - HMAC as a PRF in IPsec
    - HMAC-based PRF in TLS

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# Security of hash-based MACS

- Security proofs up to the birthday bound
- Generic attacks based on collisions
  - Proof is tight for some security notions
    - Existential forgery
    - Distinguishing-R

#### What is the remaining security above the birthday bound?

- Generic distinguishing-H attack?
- Generic state-recovery attack?
- Generic universal forgery attack?
- Generic key-recovery attack?

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## Outline

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Hash-based MACs

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Improved Generic Attacks against Hash-Based MACs and HAIFA CRYPTO 2014 State recovery

## Multi-collision based attack

[Naito, Sasaki, Wang & Yasuda '13]



- Using a fixed message block, we apply a fixed function
- Starting point and ending point unknown because of the key

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## Multi-collision based attack

[Naito, Sasaki, Wang & Yasuda '13]



- Using a fixed message block, we apply a fixed function
- Starting point and ending point unknown because of the key

#### *Can we detect properties of the function* $h_0 : x \mapsto h(x, 0)$ *?*

- Use bias in the output of the compression function
  - Some outputs are more likely than others
  - With  $2^{\ell-\epsilon}$  work, find a value  $x^*$  with  $\ell$  preimages (offline)

#### How to detect when this state is reached?

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# **Building filters**

Filters to compare online and online states

Test whether the state reached after processing M is equal to x

 Collisions are preserved by the finalization (for same-length messages)



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# **Building filters**

Filters to compare online and online states

Test whether the state reached after processing M is equal to x

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2 MAC( $M \parallel c$ )  $\stackrel{?}{=}$  MAC( $M \parallel c'$ )  $M \qquad c$   $I_k \qquad \downarrow \qquad x? \qquad \downarrow \qquad f_h \qquad f_h$ 

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### *First state-recovery attack*

[Naito, Sasaki, Wang & Yasuda '13]



- Fix a message block m<sub>1</sub> = [0].
   With 2<sup>ℓ-ε</sup> work, find a value x\* with ℓ preimages
- 2 Find a collision  $h(x^*, c) = h(x^*, c')$
- 3 For random m<sub>0</sub>, compare MAC(m<sub>0</sub> || [0] || c) and MAC(m<sub>0</sub> || [0] || c') If they are equal, x<sub>2</sub> = x<sup>\*</sup>

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### *First state-recovery attack*

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$$I_{k} \xrightarrow{\ell}_{x_{0}} h \xrightarrow{\ell}_{x_{1}} h \xrightarrow{\ell}_{x_{2}} h \xrightarrow{\ell}_{x_{3}} g_{k} \xrightarrow{n} MAC_{k}(M)$$

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# Structure of state-recovery attacks

- Identify special states easier to reach
- 2 Build filter for special states
- Build messages to reach special states
   Test if special state reached using filters
- ▶ In this attack, steps 1 & 2 offline, step 3 online.
### *Cycle based attack*



- Using a fixed message block, we iterate a fixed function
- Starting point and ending point unknown because of the key

#### *Can we detect properties of the function* $h_0 : x \mapsto h(x, 0)$ *?*

- Study the cycle structure of random mappings
- Used to attack HMAC in related-key setting

[Peyrin, Sasaki & Wang, Asiacrypt 12]

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## Random Mappings



- Functional graph of a random mapping  $x \to f(x)$
- Iterate  $f: x_i = f(x_{i-1})$
- Collision after ≈ 2<sup>ℓ/2</sup> iterations
   Cycles
- Trees rooted in the cycle
- Several components

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### Cycle structure



Expected properties of a random mapping over *N* points:

- # Components:  $\frac{1}{2} \log N$
- # Cyclic nodes:  $\sqrt{\pi N/2}$
- Tail length:  $\sqrt{\pi N/8}$
- Rho length:  $\sqrt{\pi N/2}$
- Largest tree: 0.48N
- Largest component: 0.76N

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### Using the cycle length

**1** Offline: find the cycle length *L* of the main component of  $h_0$ **2** Online: query  $t = MAC(r || [0]^{2^{\ell/2}})$  and  $t' = MAC(r || [0]^{2^{\ell/2}+L})$ 



#### Success if

The starting point is in the main componentp = 0.76The cycle is reached with less than  $2^{\ell/2}$  iterations $p \ge 0.5$ Randomize starting point

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### Using the cycle length

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### Success if

 The starting point is in the main component *p* = 0.76

 The cycle is reached with less than 2<sup>l/2</sup> iterations *p* ≥ 0.5

 Randomize starting point

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### Dealing with the message length

Problem: most MACs use the message length.



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### Dealing with the message length

#### Solution: reach the cycle twice



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### Dealing with the message length

#### Solution: reach the cycle twice





## Distinguishing-H attack

**1** Offline: find the cycle length *L* of the main component of  $h_0$ 

- 2 Online: query  $t = MAC(r || [0]^{2^{\ell/2}} || [1] || [0]^{2^{\ell/2}+L})$  $t' = MAC(r || [0]^{2^{\ell/2}+L} || [1] || [0]^{2^{\ell/2}})$
- 3 If t = t', then h is the compression function in the oracle

#### Analysis

- ► Complexity: 2<sup>ℓ/2</sup> compression function calls
- ► Success probability: p ≈ 0.14
  - Both starting point are in the main component
  - Both cycles are reached with less than  $2^{\ell/2}$  iterations

 $p = 0.76^2$  $p \ge 0.5^2$ 

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## *State recovery attack*

- Consider the first cyclic point
- With high pr., root of the giant tree



 Offline: find cycle length L, and root of giant tree α

 Online: Binary search for smallest *z* with collisions: MAC(*r* || [0]<sup>*z*</sup> || [*x*] || [0]<sup>2<sup>ℓ/2</sup>+L</sup>), MAC(*r* || [0]<sup>*z*+L</sup> || [*x*] || [0]<sup>2<sup>ℓ/2</sup></sup> )

**3** State after  $r \parallel [0]^z$  is  $\alpha$  (with high pr.)

Analysis

• Complexity  $2^{\ell/2} \times \ell \times \log(\ell)$ 

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### State recovery attack

- Consider the first cyclic point
- With high pr., root of the giant tree
- **1** Offline: find cycle length *L*, and root of giant tree  $\alpha$
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- **3** State after  $r \parallel [0]^z$  is  $\alpha$  (with high pr.)

Analysis

• Complexity  $2^{\ell/2} \times \ell \times \log(\ell)$ 



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### Short message attacks

#### Limitations of cycle-based attacks

- Messages of length  $2^{\ell/2}$  are not very practical...
  - SHA-1 and HAVAL limit the message length to 2<sup>64</sup> bits
- Cycle detection impossible with messages shorter than  $L \approx 2^{\ell/2}$ 
  - Shorter cycles have a small component
- Not applicable to HAIFA hash functions

#### Compare with collision finding algorithms

- Pollard's rho algorithm use cycle detection
- Parallel collision search for van Oorschot and Wiener uses shorter chains

#### Chain-based attack



- Using a fixed message, we iterate a fixed sequence of function
- Starting point and ending point unknown because of the key

*Can we detect properties of the iteration of fixed functions?* 

Study the entropy loss

🕻 🍽 skip details

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### Chain-based attack



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## Collision finding with short chains

- $x_2 \bullet \rightarrow \bullet y_2$
- $\begin{array}{c} X_3 & \bullet \longrightarrow \bullet \longrightarrow \bullet \longrightarrow \bullet \longrightarrow \bullet \longrightarrow \bullet & \bullet & \bullet \\ X_4 & \bullet \longrightarrow \bullet \longrightarrow \bullet \longrightarrow \bullet \longrightarrow \bullet \longrightarrow \bullet & \bullet & \bullet \end{array}$
- I Compute chains x → y Stop when y distinguished
- 2 If  $y \in \{y_i\}$ , collision found

#### Theorem (Entropy loss)

Let  $f_1, f_2, ..., f_{2^s}$  be a fixed sequence of random functions; the image of  $g_{2^s} \triangleq f_{2^s} \circ ... \circ f_2 \circ f_1$  contains about  $2^{\ell-s}$  points.

Use these state as special states (instead of cycle entry point)

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### State-recovery attacks

Send messages to the oracle

 $M_{i}$   $I_{k} \bullet h_{0} \bullet h_{1} \bullet h_{2} \bullet \dots \bullet \mathfrak{G} \bullet \mathsf{MAC}(M_{0})$   $I_{k} \bullet h_{0} \bullet h_{1} \bullet h_{2} \bullet \dots \bullet \mathfrak{G} \bullet \mathsf{MAC}(M_{1})$   $I_{k} \bullet h_{0} \bullet h_{1} \bullet h_{2} \bullet \dots \bullet \mathfrak{G} \bullet \mathsf{MAC}(M_{2})$   $I_{k} \bullet h_{0} \bullet h_{1} \bullet h_{2} \bullet \dots \bullet \mathfrak{G} \bullet \mathsf{MAC}(M_{3})$   $I_{k} \bullet h_{0} \bullet h_{1} \bullet h_{2} \bullet \dots \bullet \mathfrak{G} \bullet \mathsf{MAC}(M_{4})$  Online Structure

 Do some computations offline with the compression function



**Offline** Structure

- Match the sets of points?
  - How to test equality? Online chaining values unknown
  - How many equality test do we need?

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### First attempt

### • Chains of length 2<sup>s</sup>, with a fixed message C



#### **Online** Structure

- Evaluate 2<sup>t</sup> chains offline Build filters for endpoints
- 2 Query  $2^u$  message  $M_i = [i] \parallel C$

Test endpoints with filters

C  $2^{t} \begin{cases} \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2} \bullet \dots & h_{5} \bullet \\ \bullet h_{1} \bullet h_{2}$ 

 $s + t + u = \ell$ 

Cplx:  $2^{s+t+u}$ 

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## **Building filters**

Filters to compare online and online states

Test whether the state reached after processing M is equal to x

 Collisions are preserved by the finalization (for same-length messages)



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## **Building filters**

Filters to compare online and online states

Test whether the state reached after processing M is equal to x

 Collisions are preserved by the finalization (for same-length messages)



Find a collision:
 h(x,p) = h(x,p')



**Offline** Structure

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## **Building filters**

Filters to compare online and online states

Test whether the state reached after processing M is equal to x

 Collisions are preserved by the finalization (for same-length messages)

2 MAC(
$$M||p$$
)  $\stackrel{?}{=}$  MAC( $M||p'$ )



**Online Structure** 

Find a collision:
 h(x,p) = h(x,p')



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### First attempt

### Chains of length 2<sup>s</sup>, with a fixed message C



#### **Online** Structure

- Evaluate 2<sup>t</sup> chains offline Build filters for endpoints
- Query 2<sup>u</sup> message M<sub>i</sub> = [i] || C
   Test endpoints with filters



 $s + t + u = \ell$ 

Cplx:  $2^{s+t+u}$ 

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## Online filters

- Using the filters is too expensive.
- If we build filters online, using them is cheap.



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### First attack on HMAC-HAIFA

### • Chains of length 2<sup>s</sup>, with a fixed message *C*



#### **Online** Structure

- Query 2<sup>u</sup> message M<sub>i</sub> = [i] || C
   Build filters for M<sub>i</sub>
- Evaluate 2<sup>t</sup> chains offline Test endpoints with filters



**Offline** Structure

 $s + t + u = \ell$ Cplx:  $2^{s+u+\ell/2}$ Cplx:  $2^{t+s}$ Cplx:  $2^{t+u}$ 

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### First attack on HMAC-HAIFA

### Chains of length 2<sup>s</sup>, with a fixed message C



#### **Online** Structure

- Query 2<sup>u</sup> message M<sub>i</sub> = [i] || C
   Build filters for M<sub>i</sub>
- Evaluate 2<sup>t</sup> chains offline Test endpoints with filters



Offline Structure

Optimal complexity  $2^{\ell-s}$ , for  $s \le \ell/6$ (using u = s) Minimum:  $2^{5\ell/6}$ 

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## Diamond filters

- Building filers is a bottleneck.
- Can we amortize the cost of building many filters?

#### Diamond structure

### [Kelsey & Kohno, EC'06]



Herd N initial states to a common state

- Try  $\approx 2^{\ell/2}/\sqrt{N}$  msg from each state.
- Whp, the initial states can be paired
- Repeat...

Total  $\approx \sqrt{N} \cdot 2^{\ell/2}$ 

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## Diamond filters

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## Diamond filters

- Building filers is a bottleneck.
- Can we amortize the cost of building many filters?

### Diamond filter



- Build a diamond structure
- 2 Build a collision filter for the final state
- Can also be built online
- Building N offline filters:  $\sqrt{N} \cdot 2^{\ell/2}$  rather than  $N \cdot 2^{\ell/2}$
- Building N online filters:  $\sqrt{N} \cdot 2^{\ell/2+s}$  rather than  $N \cdot 2^{\ell/2+s}$

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### Improved attack on HMAC-HAIFA

### • Chains of length 2<sup>s</sup>, with a fixed message C



Evaluate 2<sup>t</sup> chains offline Test endpoints with filters



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## Improved attack on HMAC-HAIFA

### • Chains of length 2<sup>s</sup>, with a fixed message C



#### **Online** Structure

- Query 2<sup>u</sup> message M<sub>i</sub> = [i] || C
   Build diamond filter for M<sub>i</sub>
- Evaluate 2<sup>t</sup> chains offline Test endpoints with filters



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Conclusio

### Improvement using collisions (fixed function)

- $x_2 \bullet \rightarrow \bullet \quad y_2$
- $\begin{array}{c} X_3 \bullet \longrightarrow \bullet \longrightarrow \bullet \longrightarrow \bullet \longrightarrow \bullet & \textcircled{} \bullet & \rule{} \bullet &$
- I Compute chains x → y Stop when y distinguished
- 2 If  $y \in \{y_i\}$ , collision found

#### Theorem (Entropy loss for collisions)

Let  $\hat{x}$  and  $\hat{y}$  be two collisions found using chains of length  $2^s$ , with a fixed  $\ell$ -bit random function f. Then  $\Pr\left[\hat{x} = \hat{y}\right] = \Theta(2^{2s-\ell})$ .

Use the collisions as special states (instead of cycle entry point)

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# Trade-offs for state-recovery attacks

#### HAIFA mode

Merkle-Damgård mode



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### Universal forgery attacks

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*Key-recovery attacks* HMAC-GOST

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# Universal forgery attack

- ► Given a challenge message *C*, compute MAC(*C*)
  - $len(C) = 2^s$

Ik •----\_\_\_\_M'

- Oracle access to the MAC, can't ask MAC(C)
- Study internal states for the computation of MAC(C)
  - Unknown because of initial key and final key
  - 1 Build a different message reaching same states
  - 2 Query MAC(*M*′), use as forgery

### 

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# Universal forgery attack

- ► Given a challenge message *C*, compute MAC(*C*)
  - $len(C) = 2^s$

Ι<sub>k</sub> •---- Μ΄

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# 

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- Secret-suffix has no key at the beginning
  - All internal states for challenge message are known!
- Long-message second-preimage attack [Kelsey & Schneier '05]
  - $H(M) = H(C) \implies MAC(M) = H(M \parallel \mathbf{k}) = H(C \parallel \mathbf{k}) = MAC(C)$

- Cplx: 2<sup>*l*/2</sup> Cplx: 2<sup>*l*-s</sup> 2 Find a connexion from the IV to the target states

*IV* ⊷----- *M*′

# 



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### 

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  - $H(M) = H(C) \Longrightarrow MAC(M) = H(M || \mathbf{k}) = H(C || \mathbf{k}) = MAC(C)$





Secret-suffix has no key at the beginning

2 Find a connexion from  $x_{\star}$  to the target states

- All internal states for challenge message are known!
- Long-message second-preimage attack [Kelsey & Schneier '05]
  - $H(M) = H(C) \Longrightarrow MAC(M) = H(M \parallel \mathbf{k}) = H(C \parallel \mathbf{k}) = MAC(C)$
- 1 Build a expandable message

Cplx:  $2^{\ell/2}$ Cplx:  $2^{\ell-s}$ 

3 Select expandable message





- Secret-suffix has no key at the beginning
  - All internal states for challenge message are known!
- Long-message second-preimage attack [Kelsey & Schneier '05]
  - $H(M) = H(C) \Longrightarrow MAC(M) = H(M \parallel \mathbf{k}) = H(C \parallel \mathbf{k}) = MAC(C)$
- 1 Build a expandable message
- 2 Find a connexion from  $x_{\star}$  to the target states
- 3 Select expandable message

 $\frac{h_{\star}}{m_{\star}}$   $\frac{h_{\star}}{m$ 

Cplx:  $2^{\ell/2}$ Cplx:  $2^{\ell-s}$ 

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# *UF against secret-prefix MAC*

### Secret-suffix has no key at the end

- Finalization function is known!
- Query the MAC of C<sub>l</sub> (truncated to i blocks)
- 2 Evaluate the finalization function on  $2^{\ell-s}$  states
- 3 Find a match, compute MAC

Cplx:  $2^{2 \cdot s}$ Cplx:  $2^{\ell - s}$ 

# 

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# *UF against secret-prefix MAC*

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- 2 Evaluate the finalization function on  $2^{\ell-s}$  states
- 3 Find a match, compute MAC

 $I_k \bullet h^* \overline{\mathbb{S}} \bullet Online Structure$ 

Cplx: 2<sup>2·s</sup> Cplx: 2<sup>ℓ-s</sup>



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# UF attack against hash-based MAC

- Combine both techniques
  - 1 Recover an internal state of the challenge
  - 2 Use second-preimage attack with known state
- Hard part is to recover an internal state
- Extract information about the challenge state through g<sub>k</sub>
  - Compute distance to cycle
  - Use entropy loss of iterations

### 

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# Using cycles

#### Main idea

- ▶ Measure the distance from challenge point to cycle in *h*<sub>[0]</sub>
  - Add zero blocks after the challenge
- Match with offline points with known distance



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# 

# Using cycles

- (online) For each challenge state, use binary search to find distance  $MAC(C_{|i} \parallel 0^{d+L} \parallel 1 \parallel 0^{2^{\ell/2}}) \stackrel{?}{=} MAC(C_{|i} \parallel 0^{d} \parallel 1 \parallel 0^{2^{\ell/2+L}})$
- **2** (offline) Build a structure with  $2^{\ell-s}$  points with known distance.
- 3 (offline) Match the challenge states and the offline structure
- **4** (online) Test candidates at the right distance.



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# Using chains

#### Main idea

- Add a sequence of fixed message blocks to reduce image space
- Match in the reduced space



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# Using chains

- 1 (online) Query messages  $M_i = C_{ii} \parallel [0]^{2^{2s}-i}$ . Build diamond filter for endpoints Y
- 2 (offline) Build a structure with  $2^{\ell-s}$  points. Consider  $2^{2s}$ -images X.  $|X| \le 2^{\ell-2s}$
- (offline) Match X and Y.
- **4** (offline) For each match, find preimages as candidates.



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# Universal forgery attacks: summary

### Universal forgery attacks

- It is possible to perform a generic universal forgery attack
- Best attack so far:  $2^{\ell-s}$ , with  $s \leq \ell/4$  ( $2^{3\ell/4}$  with  $s = \ell/4$ )
- Using distance to the cycle: query length  $2^{\ell/2}$ 
  - ► Complexity  $2^{\ell-s}$ ,  $s \le \ell/6$  [Peyrin & Wang, EC '14] Optimal:  $2^{5\ell/6}$ , with  $s = 2^{\ell/6}$
  - ► Complexity  $2^{\ell-s}$ ,  $s \le \ell/4$  [Guo, Peyrin, Sasaki & Wang, CR '14] Optimal:  $2^{3\ell/4}$ , with  $s = 2^{\ell/4}$
- Later attack using chains: shorter query length 2<sup>t</sup>
  - ► Complexity  $2^{\ell-s}$ ,  $s \leq \ell/7$ , t = 2s [Dinur & L, CR '14] Optimal:  $2^{6\ell/7}$ , with  $s = 2^{\ell/7}$ ,  $t = 2\ell/7$
  - Complexity  $2^{\ell-s/2}$ ,  $s \le 2\ell/5$ , t = sOptimal:  $2^{4\ell/5}$ , with  $s = 2^{2\ell/5}$ ,  $t = 2\ell/5$

[Dinur & L, CR '14]

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#### State recovery attacks

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### Universal forgery attacks

Using cycles Using chains

### *Key-recovery attacks* HMAC-GOST

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# GOST hash functions



- Family of Russian standards
  - ► GOST-1994: n = ℓ = 256
  - ► GOST-2012:  $n \leq \ell = 512$ , HAIFA mode

(aka Streebog)

- GOST and HMAC-GOST standardized by IETF
- Checksum (dashed lines)
  - Larger state should increase the security

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In HMAC, key-dependant value used after the message

Related-key attacks on the last block

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#### Recover the state of a short message

- 2 Build a multicollision: 2<sup>31/4</sup> messages with the same x<sub>\*</sub>
- 3 Query messages, detect collisions  $g(\bar{x}, k \oplus M) = g(\bar{x}, k \oplus M')$

Store  $(M \oplus M', M)$  for  $2^{\ell/2}$  collisions

4 Find collisions  $g(\bar{x}, y) = g(\bar{x}, y')$  offline

Store  $(x \oplus y', y)$  for  $2^{\ell/2}$  collisions

Detect match  $M \oplus M' = y \oplus y'$ . With high probability  $M \oplus k = y$ 



- Recover the state of a short message
- 2 Build a multicollision:  $2^{3l/4}$  messages with the same  $x_*$
- 3 Query messages, detect collisions  $g(\bar{x}, k \oplus M) = g(\bar{x}, k \oplus M')$

Store  $(M \oplus M', M)$  for  $2^{\ell/2}$  collisions

4 Find collisions  $g(\bar{x}, y) = g(\bar{x}, y')$  offline

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- Find collisions  $g(\bar{x}, y) = g(\bar{x}, y')$  offline
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- Recover the state of a short message
- **2** Build a multicollision:  $2^{3l/4}$  messages with the same  $x_*$
- 3 Query messages, detect collisions  $g(\bar{x}, k \oplus M) = g(\bar{x}, k \oplus M')$

Store  $(M \oplus M', M)$  for  $2^{\ell/2}$  collisions

4 Find collisions  $g(\bar{x}, y) = g(\bar{x}, y')$  offline

Store  $(x \oplus y', y)$  for  $2^{\ell/2}$  collisions

5 Detect match  $M \oplus M' = y \oplus y'$ . With high probability  $M \oplus k = y$ 

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### Complexity

### Surprising result

The checksum actually make the hash function weaker!

- HMAC-GOST-1994 is weaker than HMAC-SHA256
- HMAC-GOST-2012 is weaker than HMAC-SHA512

### It is important to recover the state of a short message

- For GOST-1994, we can recover the state of a short message from a longer one using padding tricks
   Total complexity 2<sup>3ℓ/4</sup>
- ▶ For GOST-2012, we use an advanced attack with message length 2<sup>ℓ/10</sup>
   Total complexity 2<sup>4ℓ/5</sup>

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# Attack complexity

Function	Mode	$\ell$	S	St. rec.	Univ. F	K. rec.
SHA-1	MD	160	2 <sup>55</sup>	2 <sup>107</sup>	2 <sup>132</sup>	
SHA-224	MD	256	2 <sup>55</sup>	2 <sup>192</sup>		
SHA-256	MD	256	2 <sup>55</sup>	2 <sup>192</sup>	2 <sup>228</sup>	
SHA-512	MD	512	2 <sup>118</sup>	2 <sup>384</sup>	2 <sup>453</sup>	
HAVAL	MD	256	2 <sup>54</sup>	2 <sup>192</sup>	2 <sup>229</sup>	
WHIRLPOOL	MD	512	2 <sup>247</sup>	2 <sup>283</sup>	2 <sup>446</sup>	
BLAKE-256	HAIFA	256	2 <sup>55</sup>	2 <sup>213</sup>		
BLAKE-512	HAIFA	512	2 <sup>118</sup>	2 <sup>419</sup>		
Skein-512	HAIFA	512	2 <sup>90</sup>	2 <sup>419</sup>		
GOST-94	MD+σ	256	$\infty$	2 <sup>128</sup>	2 <sup>192</sup>	2 <sup>192</sup>
Streebog	HAIFA+ $\sigma$	512	$\infty$	2 <sup>419</sup>	2 <sup>419</sup>	2 <sup>419</sup>

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# Conclusion

Be carefull with security proof

- "CBC-MAC is proven secure" does not mean "CBC-MAC-AES is a secure as AES"
  - Most security proofs are up to the birthday bound
  - Is 64-bit security enough?
- Don't assume too much after the security bound of the proof
  - Generic key-recovery for envelope-MAC, AEZ, HMAC-GOST

#### Gaps between proofs and attacks!

- Better generic attacks?
- Better proofs?

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