

The ARX Toolkit

Gaëtan Leurent

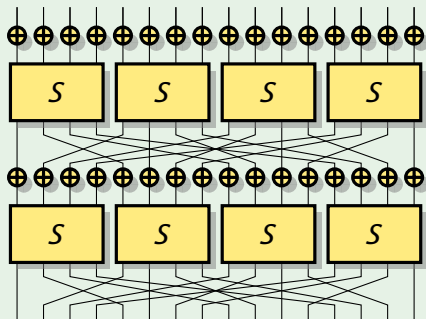
UCL Crypto Group

Asian Symmetric Key Workshop 2013

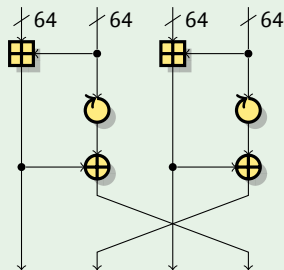


Symmetric key designs: two main categories

SmallPresent






Threefish






Symmetric key designs: two main categories

SPN with SBoxes

- ▶ **S-Boxes and Linear Layers**
- ▶ Important example: **AES**
- ▶ Few heavy rounds

- ▶  **S-Boxes**
- ▶  **Wire-crossing**
- ▶  **MDS matrices**

ARX designs

- ▶ **Additions, Rotations, Xors**
(32/64-bit words)
- ▶ Inspired by **MD/SHA**
- ▶ Lots of light rounds
- ▶  **Addition**
- ▶  **Rotation**
- ▶  **Xor**

Addition, Rotation, Xor




ARX designs

Hash functions Skein, BLAKE (2 of the 5 SHA-3 finalists)

Stream ciphers Salsa20, ChaCha

Block ciphers TEA, XTEA, HIGHT, SPECK

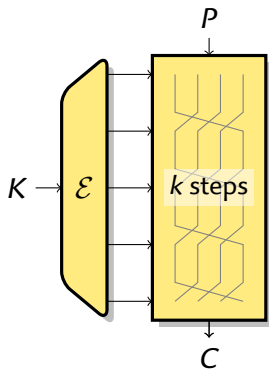
PRF SipHash

- ▶ **Very efficient** designs: Salsa20/12, BLAKE2, SIMON/SPECK
- ▶ Interaction between **incompatible structures**:
 - ▶ \mathbb{F}_2 -linear: Rotation , Xor 
 - ▶ \mathbb{Z}_{2^n} -linear: Addition 



Differential cryptanalysis

[Biham & Shamir, CRYPTO 90]



- ▶ Take an **input pair** P, P'
 $C = E_K(P), C' = E_K(P')$
- ▶ Look for Δ_P, Δ_C with large p :
 $p = \Pr[\Delta_P \rightsquigarrow \Delta_C]$
 $= \Pr[C' = C + \Delta_C \mid P' = P + \Delta_P]$
- ▶ Specify Δ_{X_i} at each step:
 $\Delta_P \rightsquigarrow \Delta_{X_1} \rightsquigarrow \Delta_{X_2} \rightsquigarrow \dots \rightsquigarrow \Delta_C$
- ▶ $\Pr[\Delta_{X_0} \rightsquigarrow \Delta_{X_n}] \geq \prod_i \Pr[\Delta_{X_i} \rightsquigarrow \Delta_{X_{i+1}}]$



Differential attacks against ARX

- ▶ Most of the cryptanalysis of ARX designs is **bit-twiddling**
 - ▶ As opposed to SBox based designs

- ▶ Building/Verifying differential trails for ARX designs is **hard**
 - ▶ Many trails **built by hand**
 - ▶ Problems with MD5 and SHA-1 attacks [Manuel, DCC 2011]
 - ▶ Problems with differential trails
 - ▶ SHACAL [Wang, Keller & Dunkelman, SAC 2007]
 - ▶ Problems reported with boomerang attacks (incompatible trails):
 - ▶ HAVAL [Sasaki, SAC 2011]
 - ▶ SHA-256 [BLMN, Asiacrypt 2011]

- ▶ Tools are described in literature, but not all are public



ARXtools

- 1 Tool for S-systems (additions and xors)
 - ▶ Similar to [Mouha & al., SAC 2010]
 - ▶ Completely automated
- 2 Representation of differential trails as sets of constraints, and analysis with S-systems
 - ▶ Similar to [De Cannière & Rechberger, Asiacrypt 2006]
 - ▶ Multi-bit constraints
 - ▶ Propagation of *necessary* constraints
- 3 Graphical tool for bit-twiddling with differential trails
- 4 Algorithm to build differential characteristics



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S-Systems

Definition

T-function $\forall t$, t bits of the output can be computed from t bits of the input.

S-function There exist a set of states \mathcal{S} so that:
 $\forall t$, bit t of the output and state $S[t] \in \mathcal{S}$ can be computed from bit t of the input, and state $S[t - 1]$.

S-system $f(P, x) = 0$
 f is an S-function, P is a parameter, x is an unknown

- ▶ Operations mod 2^n , bitwise functions are T-functions:
 - ▶ Empty state for bitwise Boolean function
 - ▶ 1-bit state for addition (carry)
 - ▶ t states for multiplication by t



Solving S-Systems

Important Example

$$x \oplus \Delta = x \boxplus \delta$$

- ▶ On average one solution
- ▶ **Easy** to solve because it's a T-function.
 - ▶ Guess LSB, check, and move to next bit
- ▶ How easy exactly?
- ▶ Backtracking is **exponential** in the worst case:
 $x \oplus 0x80000000 = x$
- ▶ For random δ, Δ , most of the time the system is **inconsistent**



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Transition Automata

Carry transitions for $x \oplus \Delta = x \boxplus \delta$.

c	Δ	δ	x	c'
0	0	0	0	0
0	0	0	1	0
0	0	1	0	-
0	0	1	1	-
0	1	0	0	-
0	1	0	1	-
0	1	1	0	0
0	1	1	1	1

c	Δ	δ	x	c'
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1	0	0	1	-
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1	1	1	0	-
1	1	1	1	-

We use **automata** to study S-systems:

[Mouha & al., SAC 2010]

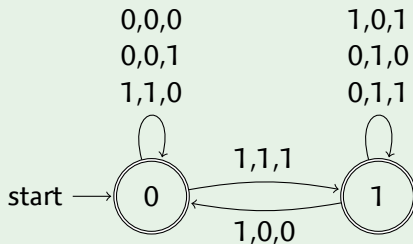
- ▶ States represent carries, transitions labeled with variables
- ▶ Automaton accepts solutions. Can **count** the number of solutions.



Transition Automata

Carry transitions for $x \oplus \Delta = x \boxplus \delta$.

The edges are indexed by Δ, δ, x



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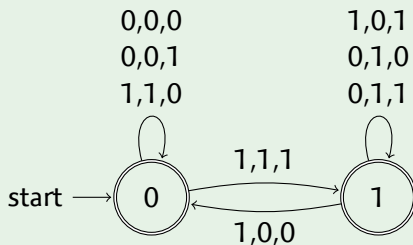
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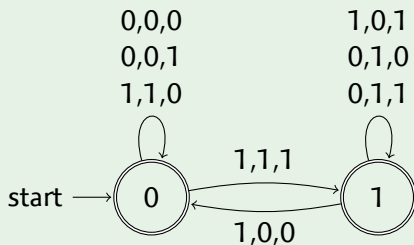
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Decision Automata

Carry transitions for $x \oplus \Delta = x \boxplus \delta$.

The edges are indexed by Δ, δ, x



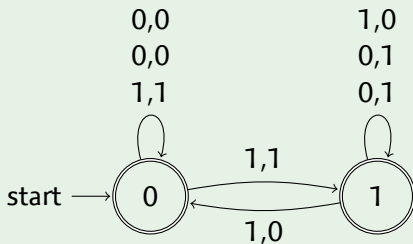
- ▶ Remove x from the transitions
- ▶ Can **decide** whether a given Δ, δ is compatible.
- ▶ Convert the non-deterministic automata to deterministic (optional).



Decision Automata

Decision automaton for $x \oplus \Delta = x \boxplus \delta$.

The edges are indexed by Δ, δ



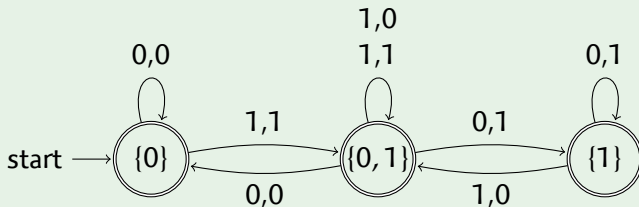
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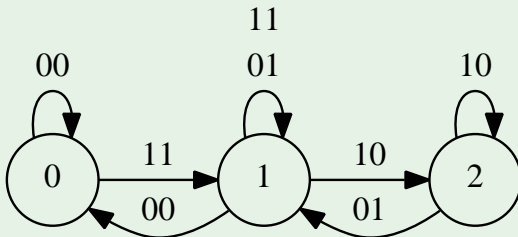
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Our Tool

- 1 Automatic construction of the automaton from a **natural expression**
Useful to study properties of the system

```
build_fsm -e "V0+P0 == V0^P1" -d -g | dot -Teps
```



- 2 Test **compatibility**, **count** solutions, or **solve** systems

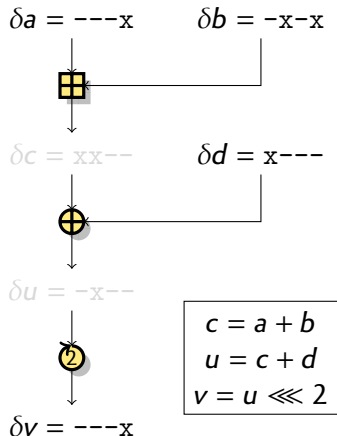


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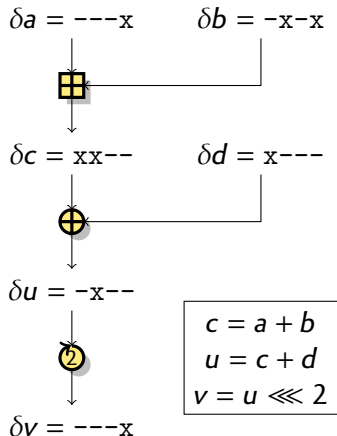
Differential Characteristic



- ▶ Choose a **difference** operation: \oplus
- ▶ A **differential** only specifies the input and output difference
- ▶ A **differential characteristic** specifies the difference of each internal variable
- ▶ Compute **probability** for each operation



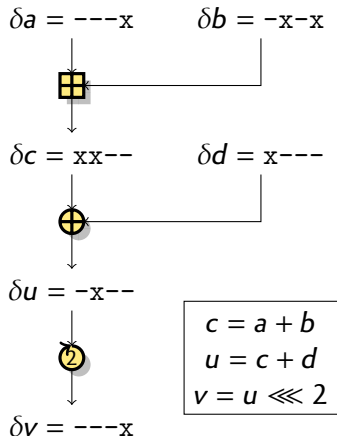
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Problems with Xor-Characteristics

$$\delta a = -x-- \quad \delta b = ---x$$



$$\delta d = --xx \quad \delta c = ---x$$



$$\delta u = ----$$

$$d = a + b$$

$$u = c + d$$

▶ Probability: $2^{-3} \cdot 2^{-2}$

▶ Obviously wrong if you consider modular differences

▶ $\delta a \rightsquigarrow \pm 4$

▶ $\delta b \rightsquigarrow \pm 1$

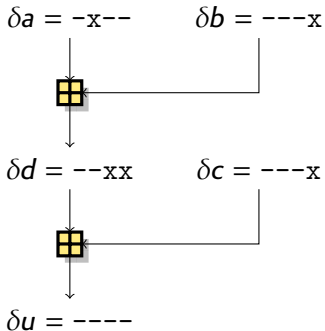
▶ $\delta c \rightsquigarrow \pm 1$

▶ Consider signs

[Chabaud & Joux, 1998]



Problems with Xor-Characteristics

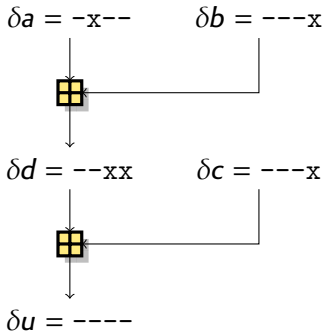


$$\begin{aligned} d &= a + b \\ u &= c + d \end{aligned}$$

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- ▶ Consider signs
[Chabaud & Joux, 1998]



Signed difference

- ▶ A trail defines a set of **good pairs**:

- ▶ $x^{[i]} \oplus x'^{[i]} = 0 \quad \Leftrightarrow \quad (x^{[i]}, x'^{[i]}) \in \{(0, 0), (1, 1)\}$

- ▶ $x^{[i]} \oplus x'^{[i]} = 1 \quad \Leftrightarrow \quad (x^{[i]}, x'^{[i]}) \in \{(0, 1), (1, 0)\}$

- ▶ Wang introduced a **signed difference**:

- ▶ $\delta(x^{[i]}, x'^{[i]}) = 0 \quad \Leftrightarrow \quad (x^{[i]}, x'^{[i]}) \in \{(0, 0), (1, 1)\}$

- ▶ $\delta(x^{[i]}, x'^{[i]}) = +1 \quad \Leftrightarrow \quad (x^{[i]}, x'^{[i]}) \in \{(0, 1)\}$

- ▶ $\delta(x^{[i]}, x'^{[i]}) = -1 \quad \Leftrightarrow \quad (x^{[i]}, x'^{[i]}) \in \{(1, 0)\}$

- ▶ Captures both xor difference and modular difference

- ▶ Generalized constraints

[De Cannière & Rechberger 06]

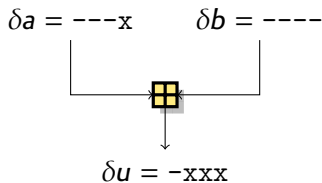


	(x, x') : (0,0)	(0,1)	(1,0)	(1,1)	
?	<i>anything</i>	✓	✓	✓	✓
-	$x = x'$	✓	-	-	✓
x	$x \neq x'$	-	✓	✓	-
0	$x = x' = 0$	✓	-	-	-
u	$(x, x') = (0, 1)$	-	✓	-	-
n	$(x, x') = (1, 0)$	-	-	✓	-
1	$x = x' = 1$	-	-	-	✓
#	<i>incompatible</i>	-	-	-	-
3	$x = 0$	✓	✓	-	-
5	$x' = 0$	✓	-	✓	-
7		✓	✓	✓	-
A	$x' = 1$	-	✓	-	✓
B		✓	✓	-	✓
C	$x = 1$	-	-	✓	✓
D		✓	-	✓	✓
E		-	✓	✓	✓

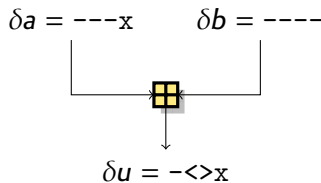


Multi-bit Constraints

- ▶ We study **carry propagation**



$$u = a + b$$



$$u = a + b$$

- ▶ Two possibilities:
 - ▶ $\delta a = \text{---}u$ and $\delta u = \text{-unn}$
 - ▶ $\delta a = \text{---}n$ and $\delta u = \text{-nuu}$
- ▶ Active bits **signs are linked**

- ▶ We introduce new constraints
 - ▶ $> \equiv \{n^n, u^u\}: x'^{[i]} \neq x^{[i]} = x^{[i-1]}$
 - ▶ $< \equiv \{n^u, u^n\}: x'^{[i]} \neq x^{[i]} \neq x^{[i-1]}$



Multi-bit Constraints

- ▶ **Carry propagation** leads to constraints of the form $x^{[i]} = x^{[i-1]}$
- ▶ We use **multi-bit constraints** to capture this information
 - ▶ We consider subsets of $\{(x^{[i]}, x'^{[i]}, x^{[i-1]})\}$ (1.5-bit), instead of $\{(x^{[i]}, x'^{[i]})\}$ (1-bit)
- ▶ Captures **more accurately** the behavior of modular addition
 - ▶ Only source of non-linearity in **pure ARX** designs (Boolean functions in MD/SHA)
 - ▶ More precise constraints allow **less invalid characteristics**



Generalization

- ▶ **1.5-bit** constraints: subsets of $\{(x^{[i]}, x'^{[i]}, x^{[i-1]})\}$
 - ▶ Relations between carry extensions
- ▶ **2-bit** constraints: subsets of $\{(x^{[i]}, x'^{[i]}, x^{[i-1]}, x'^{[i-1]})\}$
 - ▶ Describe **exactly** the set $\{x, x' \mid x' = x \boxplus \Delta\}$ for any Δ
- ▶ **2.5-bit** constraints: subsets of $\{(x^{[i]}, x'^{[i]}, x^{[i-1]}, x'^{[i-1]}, x^{[i-2]})\}$
 - ▶ Relations between **potential** carry extensions



Comparison

Simple situations with a modular difference of ± 1 :

Diff, carry	1-bit cstr.	1.5-bit cstr.	2-bit cstr.	2.5-bit cstr.
+1, k -bit (2^{n-k})	-unnn (2^{n-k})	-unnn (2^{n-k})	-unnn (2^{n-k})	-unnn (2^{n-k})
± 1 , k -bit (2^{n-k+1})	-xxxx (2^n)	-><<x (2^{n-k+1})	-><<x (2^{n-k+1})	-><<x (2^{n-k+1})
+1, any (2^n)	????x (2^{2n-1})	????x (2^{2n-1})	UUUUx (2^n)	UUUUx (2^n)
± 1 , any (2^{n+1})	????x (2^{2n-1})	????x (2^{2n-1})	XXXXx ($2^n \times n$)	///Xx (2^{n+1})

▶ See details



Comparison

- ▶ Experiments with a few rounds of a reduced Skein (4-bit words and 6-bit words)
- ▶ We look at the number of accepted input/output differences

Method	2 rounds (total: 2^{32})		3 rounds (sparse)	
	Accepted	Fp.	Accepted	Fp.
Exhaustive search	$2^{25.1}$ (35960536)	0	$2^{18.7}$ (427667)	0
2.5-bit full set	$2^{25.3}$ (40597936)	0.13	$2^{19.2}$ (619492)	0.4
2.5-bit constraints	$2^{25.3}$ (40820032)	0.14	$2^{19.5}$ (746742)	0.7
1.5-bit constraints	$2^{25.3}$ (40820032)	0.14	$2^{20.4}$ (1372774)	2.2
1-bit constraints	$2^{25.4}$ (43564288)	0.21	$2^{20.7}$ (1762857)	3.1
Check adds indep.	$2^{25.8}$ (56484732)	0.57		



Multi-bit Constraints as S-systems

1 For each operation \odot , write a system:

$$z = x \odot y$$

$$f(x, x', x \boxplus x, \Delta_x) = 0$$

$$f(y, y', y \boxplus y, \Delta_y) = 0$$

$$f(z, z', z \boxplus z, \Delta_z) = 0$$

- ▶ Defines right pairs (x, y, z, x', y', z') for parameters $\Delta_x, \Delta_y, \Delta_z$
- ▶ **S-system**

2 Build the automaton

3 Count the number of solutions for given $\Delta_x, \Delta_y, \Delta_z$ (i.e. probability)



Improved technique

Limitations of the initial technique

For the **full set** of 2^{32} 2.5-bit constraints, the system is **too large**.

- 1 Build the system for a set of 32 base constraints
- 2 Take the union of the transitions

▶ See details

Important property

- ▶ For 2-bit and 2.5-bit constraints, there is a single transition between any pair of states
- ▶ This gives an efficient constraints propagation

▶ See example



Using the tools

```
# Macros definitions
```

```
M1: (X0==X5) && (X1==X6) && (X2==X7) && (X3==X8) && (X4==X9);
```

```
M2: X0+X0;
```

```
M0: M1(X0, X1, M2(X0), M2(X1), M2(M2(X0)), X2,X3,X4,X5,X6);
```

```
# Define operation  $\odot$ : MD5 IF function
```

```
M3: ((X0&X1) | ((X0^1)&X2));
```

```
# Describe the system: V0-V5 variables, P0-P19 parameters
```

```
# Input constraints
```

```
M0(V0, V1, P0, P1, P2, P3, P4);
```

```
M0(V2, V3, P5, P6, P7, P8, P9);
```

```
M0(V4, V5, P10,P11,P12,P13,P14);
```

```
# Output constraints
```

```
M0(M3(V0,V2,V4), M3(V1,V3,V5), P15,P16,P17,P18,P19);
```



Using the tools

```
$ build_fsm fun_if.system -s -b -v -o fun_if.fsm
```

```
Parsed expression: 20 params, 6 vars, 12 sums
```

```
512/511
```

```
Seems good
```

```
$ constraints_xx -s fun_if.fsm -w 8 -p --
```

```
  "-----" "-x-----" "----x---" "-----"
```

```
System is compatible!
```

```
Propagate:
```

```
5 new constraints
```

```
New parameters:
```

```
-0--1---
```

```
-x-----
```

```
----x---
```

```
-----
```



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Verifying trails

Problem

Most analysis assume that operations are **independent** and multiply the probabilities.

But sometimes, operations are not independent...

Known problem in Boomerang attacks.

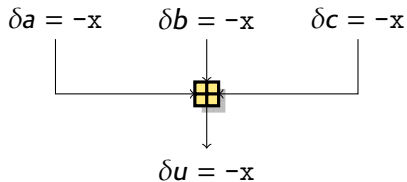
[Murphy, TIT 2011]

- ▶ We compute **necessary** conditions.
- ▶ This allows to detect cases of **incompatibility**
- ▶ We have detected problems in several published works
 - ▶ Incompatible trails seem to appear quite naturally



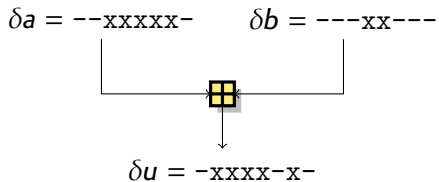
Incompatibility with additions

Some “natural” differentials do not work with additions:



$$u = a + b + c$$

- ▶ Linearized trail



$$u = a + b$$

- ▶ Seems valid with signed difference
- ▶ Found in Skein near-collision
[eprint 2011/148]



Carry incompatibility

$$\delta a = -xx--- \quad \delta b = xxx---$$



$$\delta c = -----$$



$$\delta c' = ----- \quad \delta d = ---xx-$$



$$\delta u = ---xx-$$

- ▶ Each operation has a non-zero probability
- ▶ Trail seems valid with signed difference
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 - ▶ Constraint: $c^{[4]} \neq c^{[5]}$
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- ▶ **Incompatible!**
 - ▶ Detected by multi-bit constraints



Carry incompatibility

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$$\delta c = -\neq----$$



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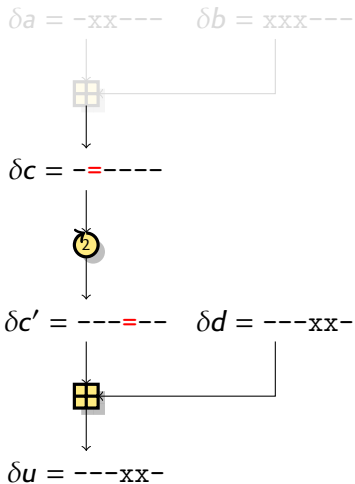


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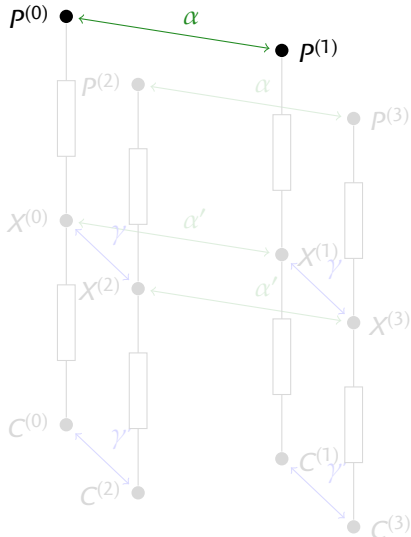


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Incompatibilities in Boomerang Characteristics



- ▶ Build a quartet $X^{(0)}, X^{(1)}, X^{(2)}, X^{(3)}$:

$$X^{(1)} = X^{(0)} + \alpha' \quad X^{(3)} = X^{(2)} + \alpha'$$

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- ▶ Expect:

$$(X^{(0)}, X^{(1)}) \xleftarrow{f_a} \alpha \quad (X^{(2)}, X^{(3)}) \xleftarrow{f_a} \alpha$$

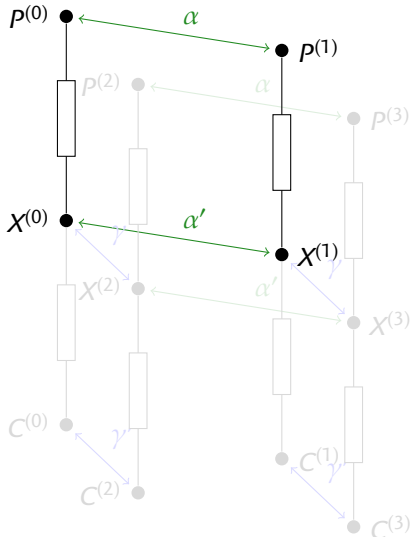
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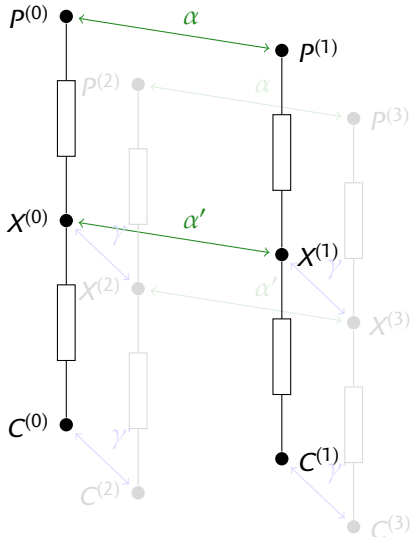
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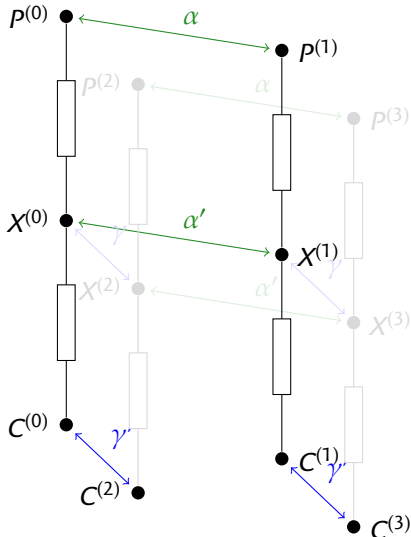
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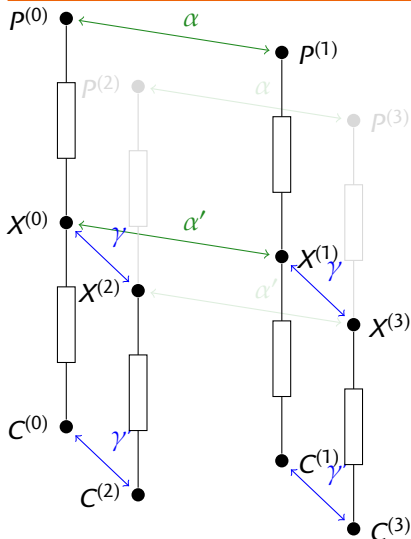
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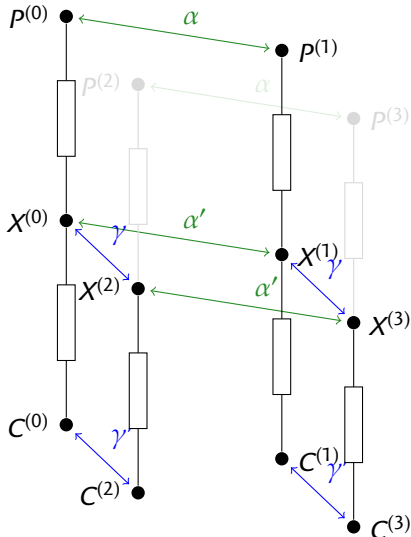
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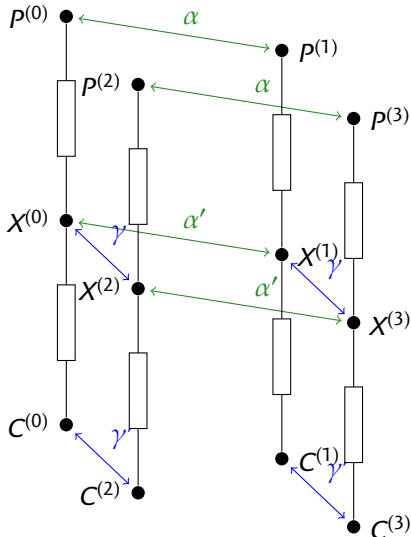
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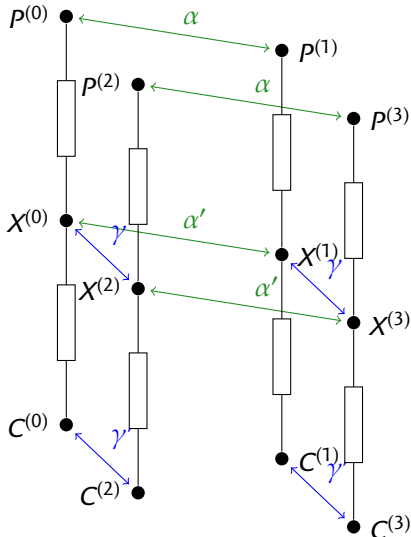
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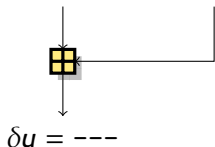
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Boomerang incompatibility

$\delta a = -x-$ $\delta b = ---$ *Top path:* $(a^{(0)}, b^{(0)}; a^{(2)}, b^{(2)}) (a^{(1)}, b^{(1)}; a^{(3)}, b^{(3)})$

$\delta a = -x-$ $\delta b = -x-$ *Bottom path:* $(a^{(0)}, b^{(0)}; a^{(1)}, b^{(1)}) (a^{(2)}, b^{(2)}; a^{(3)}, b^{(3)})$



$$u = a + b$$

- ▶ Pattern appears easily with linearized trails
 - ▶ Blake [Biryukov & al., FSE '11]
 - ▶ Skein [Chen & Jia, ISPEC '10]
- ▶ Impossible to satisfy

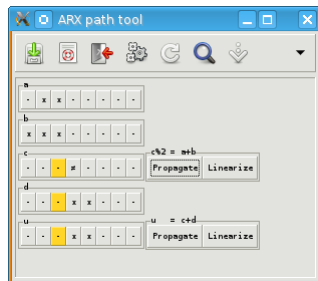


Graphical tool

- ▶ To study more complex cases, we have a graphical tool
- ▶ We can manually constrain some bits and propagate.

arx.path

```
@conf wordsize = 6;  
  
@vbox;  
@state a          : -XX---  
@state b          : XXX---  
@state c%2 = a+b  : -----  
@state d          : ---XX-  
@state u = c+d    : ---XX-  
@end;
```



Verifying characteristics

Several proposed attacks are **invalid**.

- ▶ Boomerang attacks on Blake [Biryukov & al., FSE 2011]
 - ▶ **Basic linearized trails**, with MSB difference
 - ▶ Proposed attack on 7/8 round for KP and 6/6.5 for CF do not work
 - ▶ **Can be fixed** using another active bit (non-MSB)
- ▶ Boomerang attacks on Skein-512 [Chen & Jia, ISPEC 2010]
 - ▶ **Basic linearized trails**, with MSB difference
 - ▶ Proposed attacks do not work on Skein-512
 - ▶ Similar trails work on Skein-256 [Leurent & Roy, CT-RSA 2012]
 - ▶ **Can be fixed** using another active bit [Yu, Chen & Wang, SAC 2012]
- ▶ Near-collision attack on Skein [Yu, Chen & Wang, FSE 2013]
 - ▶ **Complex rebound-like** handcrafted characteristic
 - ▶ ePrint version was not satisfiable
 - ▶ **Fixed** in final paper



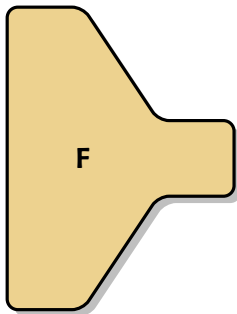
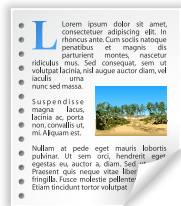
ARXtools

- 1 Tool for S-systems (additions and xors)
 - ▶ Similar to [Mouha & al., SAC 2010]
 - ▶ Completely automated
- 2 Representation of differential trails as sets of constraints, and analysis with S-systems
 - ▶ Similar to [De Cannière & Rechberger, Asiacrypt 2006]
 - ▶ Multi-bit constraints
 - ▶ Propagation of *necessary* constraints
- 3 Graphical tool for bit-twiddling with differential trails
- 4 Algorithm to build differential characteristics



Hash Functions

- ▶ A **public** function with **no structural property**.
 - ▶ Cryptographic strength without any key!
- ▶ $F : \{0, 1\}^* \rightarrow \{0, 1\}^n$



0x1d66ca77ab361c6f



Security goals

Preimage attack

Given F and \bar{H} , find M s.t. $F(M) = \bar{H}$.

Ideal security: 2^n .

Second-preimage attack

Given F and M_1 , find $M_2 \neq M_1$ s.t. $F(M_1) = F(M_2)$.

Ideal security: 2^n .

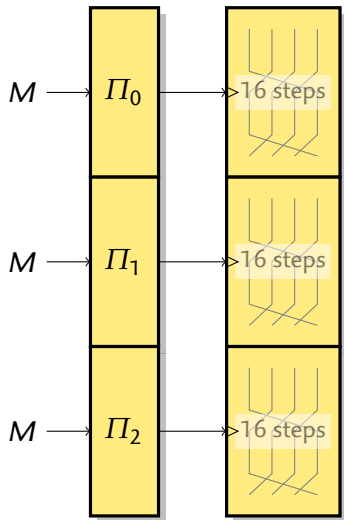
Collision attack

Given F , find $M_1 \neq M_2$ s.t. $F(M_1) = F(M_2)$.

Ideal security: $2^{n/2}$.



Differential collision attack



[Chabaud & Joux, CRYPTO 1998]
[Wang & al, CRYPTO & EC 2005]

1 Precomputation:

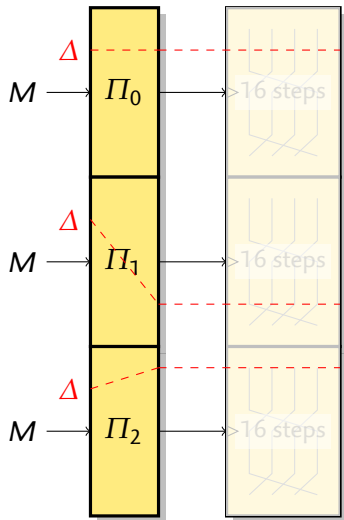
- ▶ Choose a message difference.
- ▶ Build a differential path.
- ▶ Derive a set of sufficient conditions.

2 Collision search:

- ▶ Start with a random message, check the conditions
- ▶ Use message modifications



Differential collision attack



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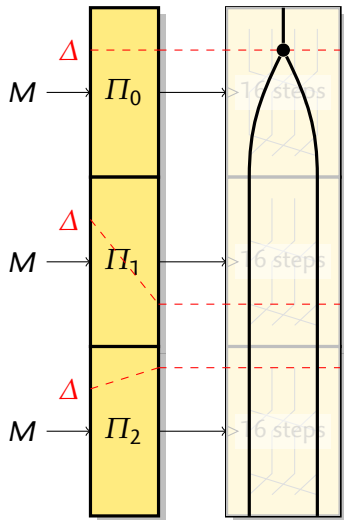
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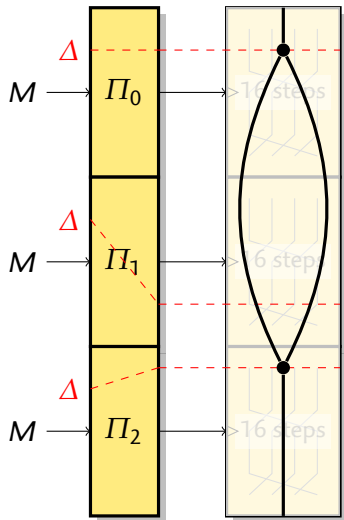
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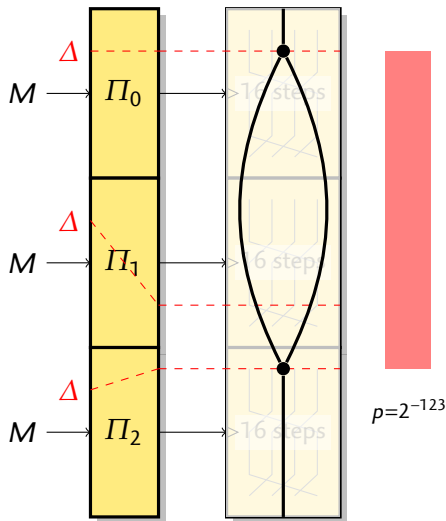
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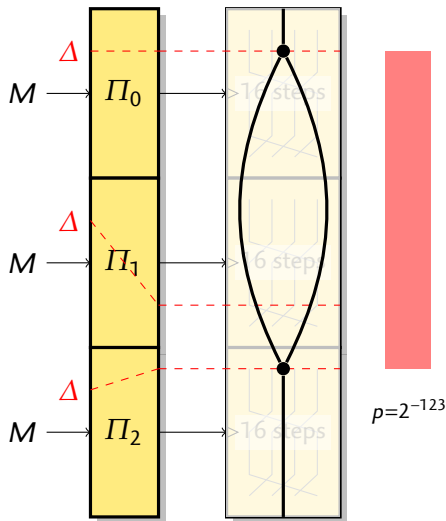
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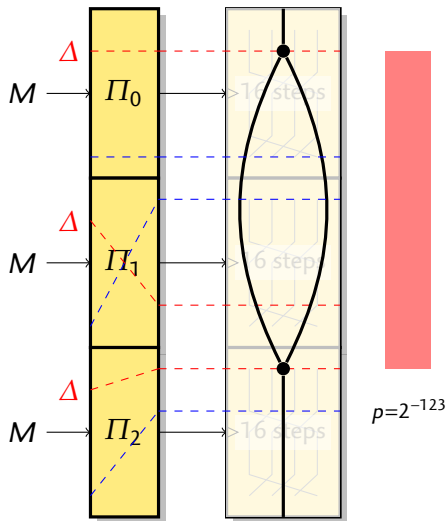
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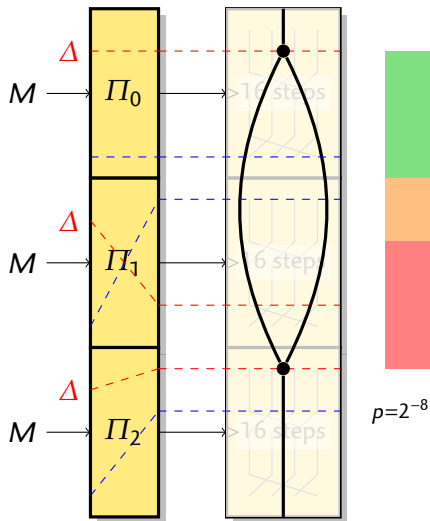
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Background: Cryptanalysis of MD/SHA

- ▶ In 2005, devastating attacks on MD5/SHA-1 [Wang & al.]
 - ▶ **Collisions attacks** based on differential cryptanalysis
- ▶ Differential trails **built by hand**
 - ▶ **Very technical** attacks
 - ▶ Bit-twiddling
 - ▶ Problems with several attacks
- ▶ Later, **automatic search**
 - ▶ MD4, MD5, SHA-1, SHA-2, ... [SO06], [S+09], [DCR06], [MNS11]
 - ▶ Much easier to analyze **similar design**
 - ▶ Leads to **powerful attacks** using special characteristics
 - ▶ HMAC-MD4 key recovery [FLN]
 - ▶ Rogue MD5 certificate [Stevens & al.]
 - ▶ Attack against combiners [Mendel, Rechberger & Schl affer]



Differential attacks against ARX

- ▶ Differential cryptanalysis of ARX designs requires **bit-twiddling**
 - ▶ As opposed to SBox based designs
- ▶ Building/verifying differential trails for ARX designs is **hard**
 - ▶ Problems with several attacks
 - ▶ Very few complex trails known (build by hand)
 - ▶ **Hard to evaluate a design**

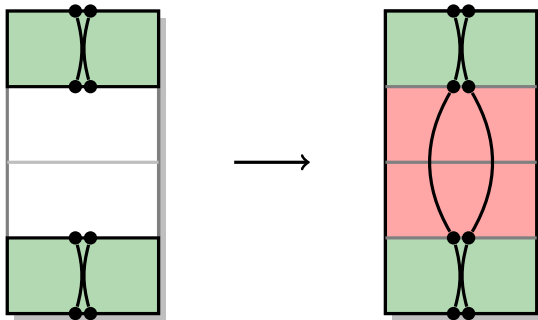
Our contribution

- ▶ **Build ARX trails automatically**
- ▶ Pure ARX designs seem harder than MD/SHA
 - ▶ No **absorbing Boolean functions**
 - ▶ The only freedom is in the carry extensions



Building differential characteristics

- ▶ We target hash-function attacks
- ▶ We aim to **connect** two **high-probability trails**
- ▶ We will use **degrees of freedom** on the low probability section



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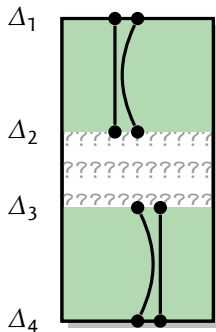
Using the algorithm

- 1 Set input/output difference, and key difference
 - ▶ Select simple high probability trails by hand
- 2 Algorithm finds intermediate difference
 - ▶ Complex trail in the middle
- 3 Find a pair of input values
 - ▶ Easy using degree of freedom



Algorithm

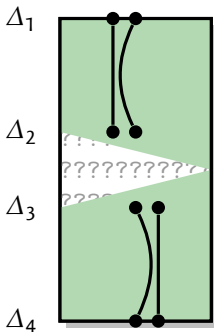
- ▶ **Guess** active bits in the middle and **propagate**
- ▶ Propagation will add necessary constraints (forced guess)



- 1** Initial characteristic
- 2** Propagation
- 3** Guessing
- 4** Propagation
- 5** ...
- 6** Final characteristic

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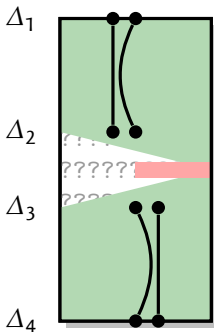
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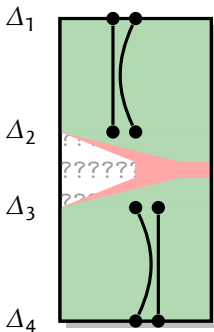
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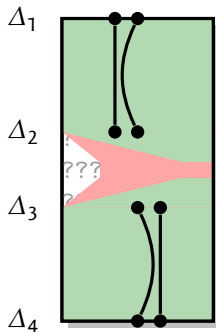
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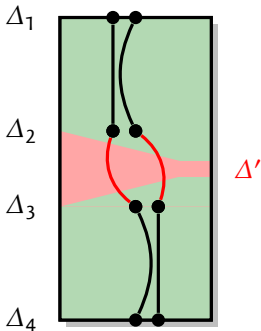
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Algorithm

- ▶ **Guess** active bits in the middle and **propagate**
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Extra tricks

- ▶ We **specify** in advance the **words** to be guessed
 - ▶ We guess **from LSB to MSB**
- ▶ Use **backtracking**, stop after some time
- ▶ When it fails, **remember the best guess** and restart
 - ▶ **Simulated annealing**



Main step: Propagation

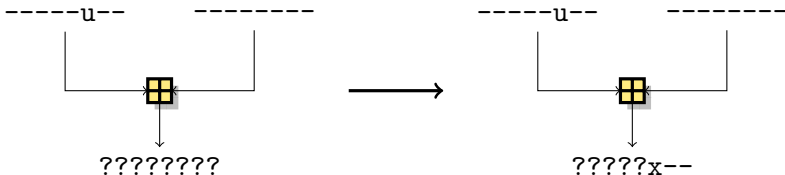
- ▶ We want to **propagate information**:



- ▶ Input difference given
- ▶ Goal: infer output difference

Main step: Propagation

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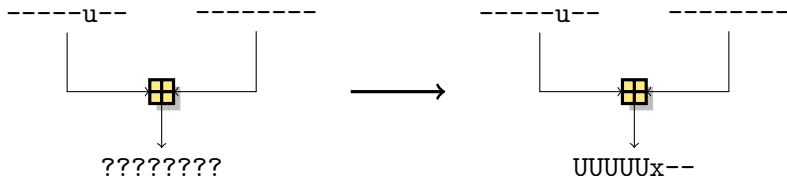
With *single-bit constraints*: [DCR06]

- ▶ Input difference given
- ▶ Goal: infer output difference
 - ▶ **We don't know if there is a carry**
 - ▶ Output bits can be active or inactive



Main step: Propagation

- ▶ We want to **propagate information**:



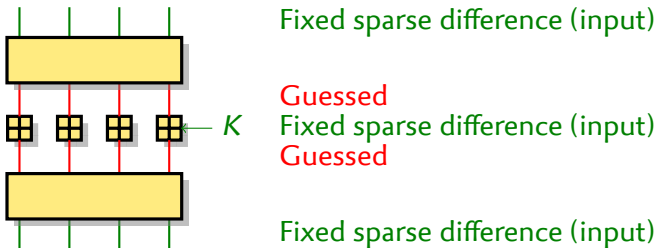
With *multi-bit* constraints:

[L13]

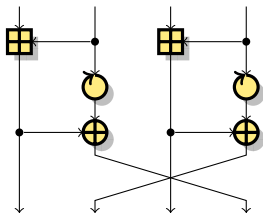
- ▶ Input difference given
- ▶ Goal: infer output difference
 - ▶ Carry bit can be active **only if** previous bit is active:
 - ▶ x if previous bit is n
 - ▶ - if previous bit is - or u

Degrees of freedom

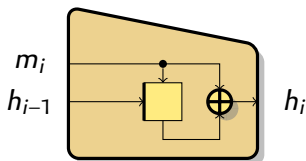
- ▶ Without degree of freedom, connecting trails does not make sense
 - ▶ For a fixed permutation, one pair on average with a given input/output difference
- ▶ Use **key addition as the meeting point**:



Skein



Threefish-256 round



MMO mode

▶ ARX design

- ▶ 64-bit words
- ▶ $\text{MIX}_r(a, b) := ((a \boxplus b), (b \lll r) \oplus c)$
- ▶ Word permutations
- ▶ Key addition every four rounds

▶ Threefish-256:

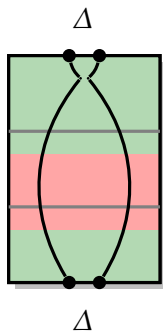
- ▶ 256-bit key: K_0, K_1, K_2, K_3
- ▶ 128-bit tweak: T_0, T_1
- ▶ 256-bit text

▶ MMO mode

- ▶ Chaining value is the key

Collision Attack

- ▶ Trails with **no key difference**
- ▶ Select a small difference Δ in the state
 - ▶ Build a trail $\Delta \rightarrow \Delta$
 - ▶ Collisions with the feed-forward
- ▶ Algorithm finds 12-round characteristics
- ▶ **Practical attack**



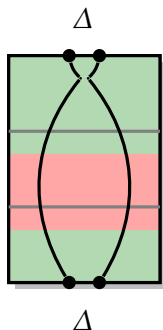
Limitations

- ▶ **Dense path**: low probability
- ▶ Many **key conditions**
 - ▶ Only valid for some IVs.
 - ▶ Semi-free-start collision.



Collision Attack

- ▶ Trails with **no key difference**
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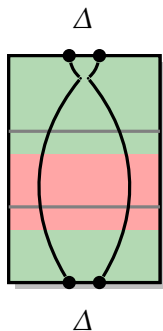
Limitations

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Collision Attack

- ▶ Trails with **no key difference**
- ▶ Select a small difference Δ in the state
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- ▶ Algorithm finds 12-round characteristics
- ▶ **Practical attack**



Best path

Valid keys $2^{214.6}$

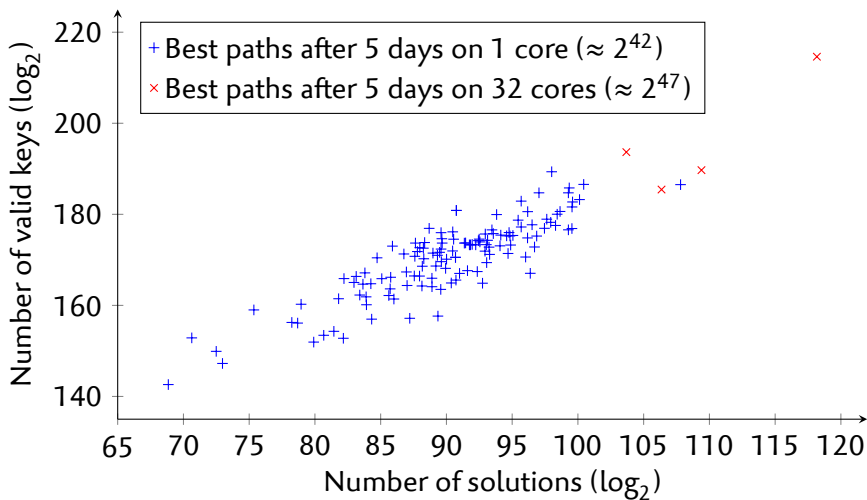
Probability $2^{-124.9}$

Valid states $2^{28.4}$

Solutions $2^{118.1}$



Experiments



Differential path

	Constraints	Prob.	Example
k_0	-----0 ₀ -----7 ₁ 7 ₂ 7 ₃ -----0 ₄ -----7 ₅ -----1 ₆ 7 ₇ 7 ₈ -----7 ₉ 7 ₁₀ -----1 ₁₁ 7 ₁₂ 7 ₁₃		1026e28955c0ee6b
k_1	-----7 ₁ 7 ₂ 7 ₃ -----0 ₄ -----7 ₅ -----7 ₆ 7 ₇ 7 ₈ -----7 ₉ 7 ₁₀ -----7 ₁₁ 7 ₁₂ 7 ₁₃		730713324ca92af6
k_2	-----7 ₁ 7 ₂ 7 ₃ -----0 ₄ -----7 ₅ -----7 ₆ 7 ₇ 7 ₈ -----7 ₉ 7 ₁₀ -----7 ₁₁ 7 ₁₂ 7 ₁₃		2c54640ad6894e20
k_3	-----7 ₁ 7 ₂ 7 ₃ -----0 ₄ -----7 ₅ -----7 ₆ 7 ₇ 7 ₈ -----7 ₉ 7 ₁₀ -----7 ₁₁ 7 ₁₂ 7 ₁₃		3f264123afdb3740
k_4	-----7 ₁ 7 ₂ 7 ₃ -----0 ₄ -----7 ₅ -----7 ₆ 7 ₇ 7 ₈ -----7 ₉ 7 ₁₀ -----7 ₁₁ 7 ₁₂ 7 ₁₃		6b82cf48c9c7a7df
$e_{4,0}$	-----x-----x-----	2.0	baf8706e8d9d4741
$e_{4,1}$	-----x-----	0.0	c68d20d1606e4b39
$e_{4,2}$	-----	0.0	be982098c566415f
$e_{4,3}$	-----	0.0	06b9774647dcb276
$e_{5,0}$	-----x-----	1.0	8185913fee0b927a
$e_{5,1}$	-----	0.0	b217d003bf34f56c
$e_{5,2}$	-----	0.0	c55197df0d42f3d5
$e_{5,3}$	-----	0.0	c9b1c9247cc5e3d9
$e_{6,0}$	-----x-----	1.0	339d6143ad4087e6
$e_{6,1}$	-----	0.0	3c900291c2f15c69
$e_{6,2}$	-----	1.0	8f0361038a08d7ae
$e_{6,3}$	-----x-----	0.0	6556403ead7b74a9
$e_{7,0}$	-----x-----	1.0	702d63d57031e44f
$e_{7,1}$	-----x-----n-----1	0.0	8f2d082761c472fa
$e_{7,2}$	-----x-----	1.0	f459a14237844c57
$e_{7,3}$	-----x-----	0.0	38cc1b7b44afac4e
$v_{8,0}$	-----1-----n-----	2.0	ff5a6bfc d1f65749
$v_{8,1}$	-----u-----	1.0	b8d0357a65b097cd
$v_{8,2}$	-----	0.0	2d25bcbd7c33f8a5
$v_{8,3}$	x-----u-----u-----	2.0	1afb6f10e9780818



Differential path

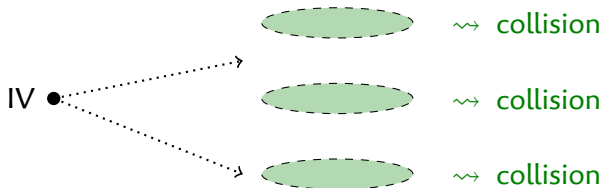
	Constraints	Prob.	Example
k_0	-----0 ₀ -----7 ₁ 7 ₂ -----7 ₃ -----0 ₄ -----7 ₅ -----1 ₆ 7 ₇ -----7 ₈ -----7 ₉ 7 ₁₀ -----1 ₁₁ 7 ₁₂ -----7 ₁₃ -----		1026e28955c0ee6b
k_1	-----7 ₁ -----!		730713324ca92af6
k_2	-----7 ₁ -----!-----0 ₀ -----7 ₄ 7 ₅ -----7 ₆ -----7 ₇ 7 ₈ -----7 ₉ 7 ₁₀ -----		2c54640ad6894e20
k_3	-----7 ₄ -----7 ₅ -----7 ₆ -----0-00 ₀ -----00-----7 ₄ -----011-1-1 ₄ -----01-----0-10-1-----7 ₄ -----!		3f264123afdb3740
k_4	-----7 ₄ -----7 ₅ -----7 ₆ -----7 ₇ -----7 ₈ -----7 ₉ -----7 ₁₀ -----7 ₁₁ -----7 ₁₂ -----7 ₁₃ -----		6b82cf48c9c7a7df
$e_{12,0}$	NNVMVM ₀ UUMNNNVU ₁ x ₂ x-nn-----un-----x ₀ -x ₁ -----x ₂ -----NV ₃ x ₄ UMVM ₅ NVM ₆ x ₇	3.9	ce035f0e62f98721
$e_{12,1}$	-----n-----1-----n-----n-nnn-n-nunn-n-1nn-10un-nu-u0-uu-u-nn-----nn-u	7.0	2d6baef7df2525ce
$e_{12,2}$	NVMV ₀ x ₁ VUUUUUMN ₂ UMVUMNVMNVMVUUU ₃ UUMVUUMVMNVUM ₄ x ₅ NVUUU ₆ MV ₇ x ₈ -----	1.3	2d8f7205ccf277ba
$e_{12,3}$	n-n-n-nn-0-----u-n-u-----1n-----u-----n-----n0-----u-----u-u-1-nuu-u-----	13.9	bb05a5d0c8451646
$e_{13,0}$	-----n-nn0-n-nnnu-u-nnu-uuuu-----uu-uu-n0-u1-----nu-0-n-----n-----n	22.1	fb6f0e06421eacef
$e_{13,1}$	-----u-n0-----u-----n-nn-----0-----n-1-u-n10-11-----0-1-u-01-u-----u	1.4	4d45df9383713505
$e_{13,2}$	x-0-----un-----0-----0-n-----u-----1-n0-n-0nu-n-----n-u-1-nu-u-----0	19.9	e89517d695378e00
$e_{13,3}$	-----0-00-n0-0101-1-u01-nu01-----1000u-01-u-1u-01-u-0-----u-----0	1.0	10d2f9cf0b6d27b5
$e_{14,0}$	-----u-0-n-----u ₇ -----u-----!-----n-0-n-----1n-7 ₁ -----!-----8 ₂ -----u-----n-1-7 ₈ -----7 ₉	8.6	48b4ed99c58fe1f4
$e_{14,1}$	-----7 ₂ -----n-----8 ₃ -----7 ₄ -----u-----0u ₇ -----!-----n-----u-1-----1-----	0.4	9349b4563eb26ffa
$e_{14,2}$	x-----1 ₀ -----0 ₁ -----7 ₂ -----!-----0-----n0 ₂ 8 ₃ -----=-----1-----0-----n-7 ₇ -----n-----7 ₈	6.3	f96811a5a0a4b5b5
$e_{15,3}$	x-----0-----1-----0-----1-----1-----0-----u0-----1-----1-----u-----	0.0	18e039c43cb7d6e7
$e_{15,0}$	-----u-----n-----u-----n-----=-----7 ₂ -----1-----	4.6	dbfea1f0044251ee
$e_{15,1}$	-----u-----u-----u-----1-----	1.0	a59eac713d6548a0
$e_{15,2}$	-----0-----1-----1-----1-----1 ₄ -----n-----	2.0	12484b69dd5c8c9c
$e_{15,3}$	-----0-----1-----1-----1-----u-----	0.0	f0e1f8c7f90bf534
$v_{16,0}$	-----u-----u-----	2.0	819d4e6141a79a8e
$v_{16,1}$	-----x-----	0.0	2254e2afca57992f
$v_{16,2}$	-----	0.0	032a4431d66881d0
$v_{16,3}$	-----0-----0-----	0.0	3248c046ed0e8e9a



Full Collision Attack

- ▶ We build a collision characteristic valid for 2^{106} keys for a cost of $\approx 2^{50}$

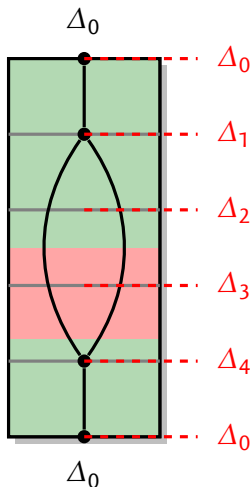
- 1 **Build many** characteristics (2^{50})
- 2 Use random message blocks to reach a valid CV for one path.



- ▶ Collision attack for **12-round Skein-256** with complexity $\approx 2^{100}$



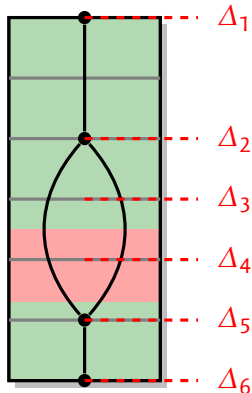
Free-start Collision Attack



- ▶ Trails with **small key difference**
- ▶ This allows **inactive rounds**
- ▶ The key schedule **repeats after 5 block**
 - ▶ Collisions with the feed-forward
- ▶ Algorithm finds 20-round characteristics
- ▶ **Practical attack**



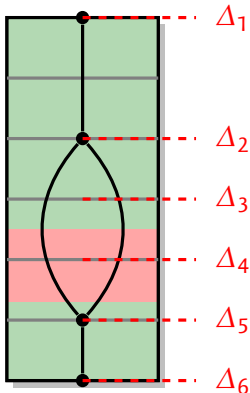
Free-tweak Free-start Near-collision Attack



- ▶ Trails with **small key difference** and small **tweak difference**
- ▶ This allows one round with **inactive subkeys**
- ▶ Controlled characteristic for 24 rounds
 - ▶ 5 active bits in the output ($\Delta_1 \oplus \Delta_6$)
- ▶ Algorithm work for the middle rounds
- ▶ **Practical attack**
- ▶ Can be extended to partial-collisions for 32 rounds



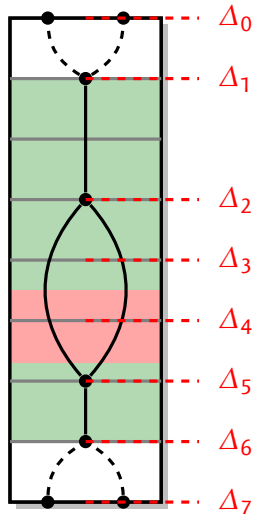
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Free-tweak Free-start Near-collision Attack



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- ▶ **Practical attack**
- ▶ Can be extended to partial-collisions for 32 rounds



Summary of Results: Skein-256

Extra Degrees of freedom	Note	Rounds	Time
Collision	0 [KRS2012] (biclique)	4	2^{96}
		8	2^{120}
		9	2^{124}
		12	$2^{126.5}$
Free-start collision	8 [LiS12] (biclique)	22 [†]	$2^{253.8}$
		37 [†]	$2^{255.7}$
Free-tweak partial-collision	12 [YCJW12]	32	2^{85}
Collision	0	12	$\approx 2^{100}$
Semi-free-start collision	4	12	$\approx 2^{40}$
Free-start collision	8	20	$\approx 2^{40}$
Free-tweak near-collision	10	24	$\approx 2^{40}$
Free-tweak partial-collision	10	32	$\approx 2^{119}$

[†] Skein-512 attacks (fewer rounds expected for Skein-256)



Our results

- 1 New constraints
 - ▶ **Multi-bit** constraints
 - ▶ Better targeted to **pure ARX** designs
 - ▶ Boomerang constraints
- 2 **Tools** for analysis of differential characteristics
 - ▶ Publicly available
 - ▶ Code and documentation available at:
<http://www.di.ens.fr/~leurent/arxtools.html>
<http://www.cryptolux.org/ARXtools>
- 3 **Problems found** in several proposed attacks
 - ▶ Incompatible trails seem to appear quite **naturally**
- 4 **Algorithm** to build differential characteristics
 - ▶ Attack on Skein-256 in various settings



Thanks

With the support of:

- ▶ FNR Luxembourg



- ▶ ERC project CRASH



References



Analysis of Differential Attacks in ARX Constructions
Asiacrypt 2012



Construction of Differential Characteristics in ARX Designs
Application to Skein
CRYPTO 2013

Tools available

- ▶ Code and documentation available at:
<http://www.di.ens.fr/~leurent/arxtools.html>



Extra slides

2-bit constraints

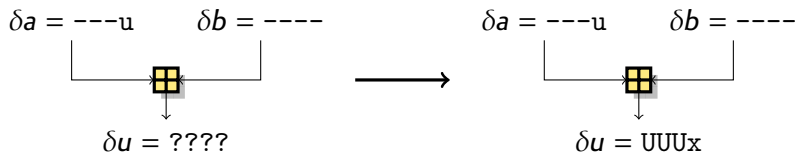
2.5-bit constraints

Propagation example



2-bit constraints

- ▶ 1.5-bit conditions **extract information from carries** when the xor difference is known
- ▶ What if the xor-sum is not known?

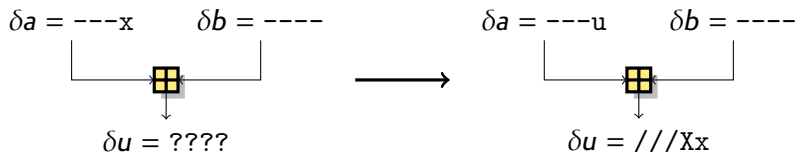


- ▶ Several possibilities:
 - ▶ $\delta u = \text{---}u$
 - ▶ $\delta u = \text{--}un$
 - ▶ $\delta u = \text{-}unn$
 - ▶ $\delta u = unnn$
 - ▶ $\delta u = nnnn$
- ▶ For middle bits, the pattern for bits i and $i - 1$ is one of $\{\text{--}, \text{-}u, un, nn\}$
- ▶ We denote this as **U**



2.5-bit constraints

- ▶ 2-bit conditions **extract information from carries** when the sign of the input difference is known
- ▶ What if the sign is not known?



- ▶ Several possibilities:
 - ▶ $\delta u = \text{---}x$
 - ▶ $\delta u = \text{--}<x$
 - ▶ $\delta u = \text{-}<>x$
 - ▶ $\delta u = <>>x$
 - ▶ $\delta u = >>>x$
- ▶ For middle bits, the pattern for bits i and $i - 1$ is one of $\{\text{--}, \text{-}<, \text{<>}, \text{>>}\}$
- ▶ We denote this as $/$

◀ Back to the talk



Base constraints

- Each constraint specifies **one value for** $(x^{[i]}, x'^{[i]}, x^{[i-1]}, x'^{[i-1]}, x^{[i-2]})$

$(x, x', 2x, 2x', 4x)$:

0000 00001 00010 00011 00100 00101 00110 00111 01000 01001 01010 01011 01100 01101 01110 01111 10000 10001 1

0^03	✓	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
0^0C	-	✓	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
0^u3	-	-	✓	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
0^uC	-	-	-	✓	-	-	-	-	-	-	-	-	-	-	-	-	-	-
0^n3	-	-	-	-	✓	-	-	-	-	-	-	-	-	-	-	-	-	-
0^nC	-	-	-	-	-	✓	-	-	-	-	-	-	-	-	-	-	-	-
0^13	-	-	-	-	-	-	✓	-	-	-	-	-	-	-	-	-	-	-
0^1C	-	-	-	-	-	-	-	✓	-	-	-	-	-	-	-	-	-	-

⋮

◀ Back to the talk



Propagation example

Example System

$$\begin{aligned}
 u &= a \vee (a \boxplus a) & u' &= a' \vee (a' \boxplus a') \\
 \delta(a, a') &= A & \delta(u, u') &= U
 \end{aligned}$$

- 1 Compute transitions
- 2 Build a graph with initial constraints
 - ▶ Example: $\delta(a, a') = -x--$, $\delta(u, u') = ----$
- 3 Identify paths
- 4 Paths give new constraints
 - ▶ Example: $\delta(a, a') = 1x1-$, $\delta(u, u') = 111-$

◀ Back to the talk



Propagation example

State	Transitions							
0: 0	$\xrightarrow{0^0/0^0}$	0 0	$\xrightarrow{n^0/n^0}$	1 0	$\xrightarrow{u^0/u^0}$	3 0	$\xrightarrow{1^0/1^0}$	5
1: 1	$\xrightarrow{n^n/n^n}$	1 1	$\xrightarrow{0^n/n^n}$	2 1	$\xrightarrow{1^n/1^n}$	5 1	$\xrightarrow{u^n/1^n}$	8
2: 2	$\xrightarrow{0^0/0^n}$	0 2	$\xrightarrow{n^0/n^n}$	1 2	$\xrightarrow{u^0/u^n}$	3 2	$\xrightarrow{1^0/1^n}$	5
3: 3	$\xrightarrow{u^u/u^u}$	3 3	$\xrightarrow{0^u/u^u}$	4 3	$\xrightarrow{1^u/1^u}$	5 3	$\xrightarrow{n^u/1^u}$	7
4: 4	$\xrightarrow{0^0/0^u}$	0 4	$\xrightarrow{n^0/n^u}$	1 4	$\xrightarrow{u^0/u^u}$	3 4	$\xrightarrow{1^0/1^u}$	5
5: 5	$\xrightarrow{1^1/1^1}$	5 5	$\xrightarrow{0^1/1^1}$	6 5	$\xrightarrow{n^1/1^1}$	7 5	$\xrightarrow{u^1/1^1}$	8
6: 6	$\xrightarrow{0^0/0^1}$	0 6	$\xrightarrow{n^0/n^1}$	1 6	$\xrightarrow{u^0/u^1}$	3 6	$\xrightarrow{1^0/1^1}$	5
7: 7	$\xrightarrow{n^n/n^1}$	1 7	$\xrightarrow{0^n/n^1}$	2 7	$\xrightarrow{1^n/1^1}$	5 7	$\xrightarrow{u^n/1^1}$	8
8: 8	$\xrightarrow{u^u/u^1}$	3 8	$\xrightarrow{0^u/u^1}$	4 8	$\xrightarrow{1^u/1^1}$	5 8	$\xrightarrow{n^u/1^1}$	7



Propagation example

Example System

$$u = a \vee (a \boxplus a) \quad u' = a' \vee (a' \boxplus a')$$

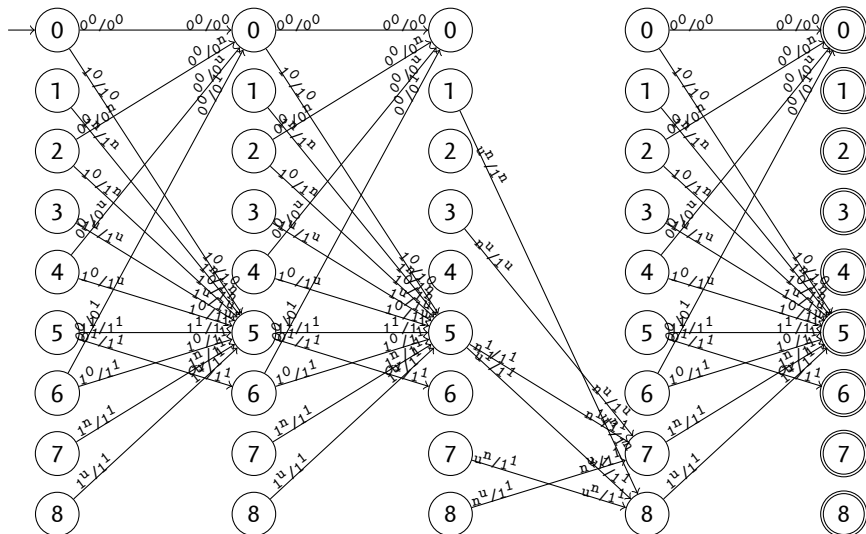
$$\delta(a, a') = A \quad \delta(u, u') = U$$

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- 2 Build a graph with initial constraints
 - ▶ Example: $\delta(a, a') = -x--$, $\delta(u, u') = ----$
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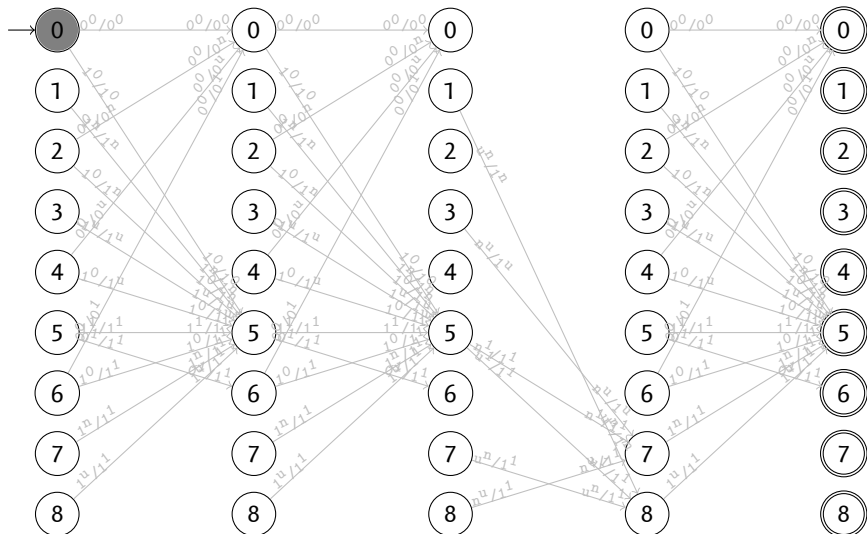
◀ Back to the talk



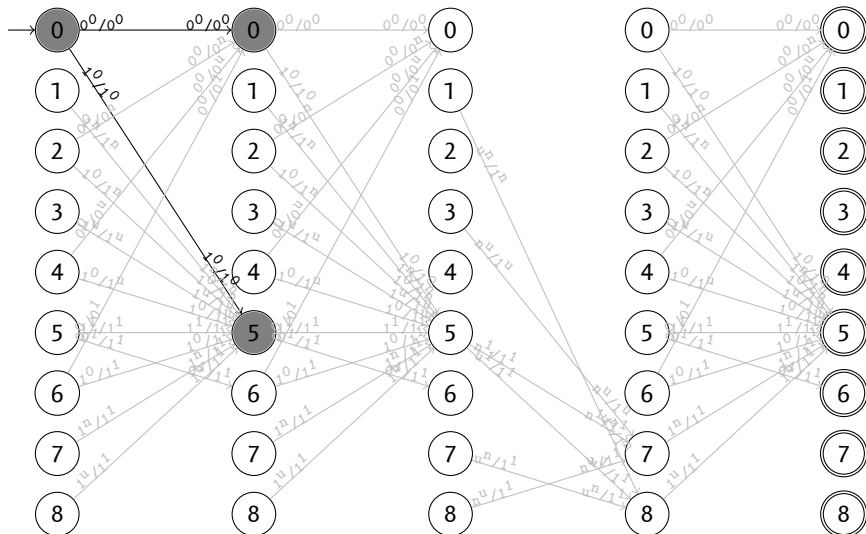
Propagation example



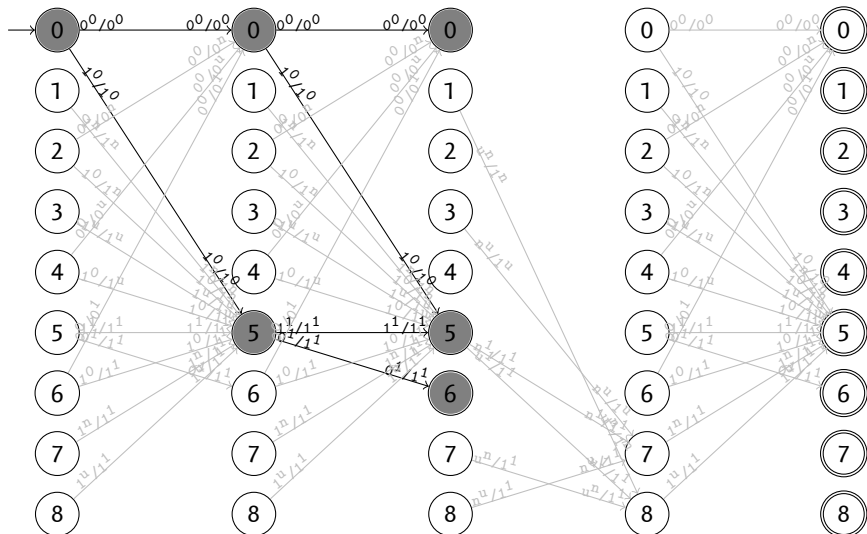
Propagation example



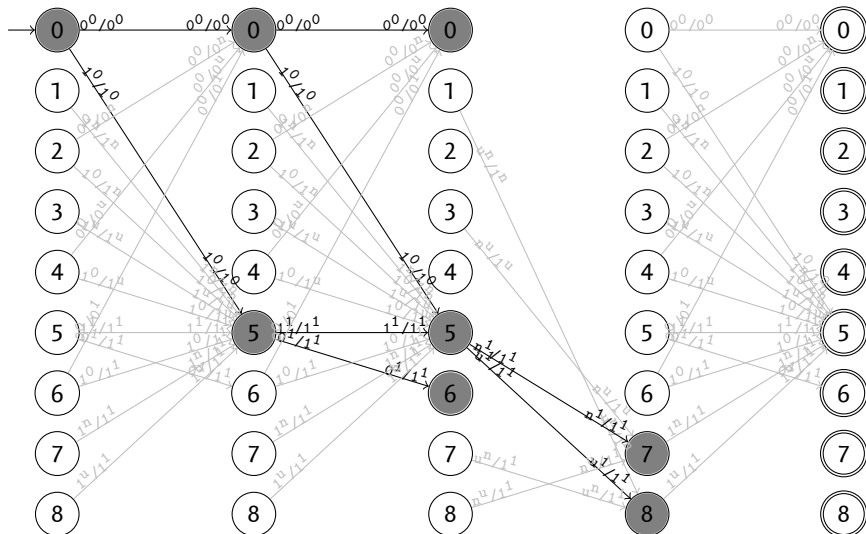
Propagation example



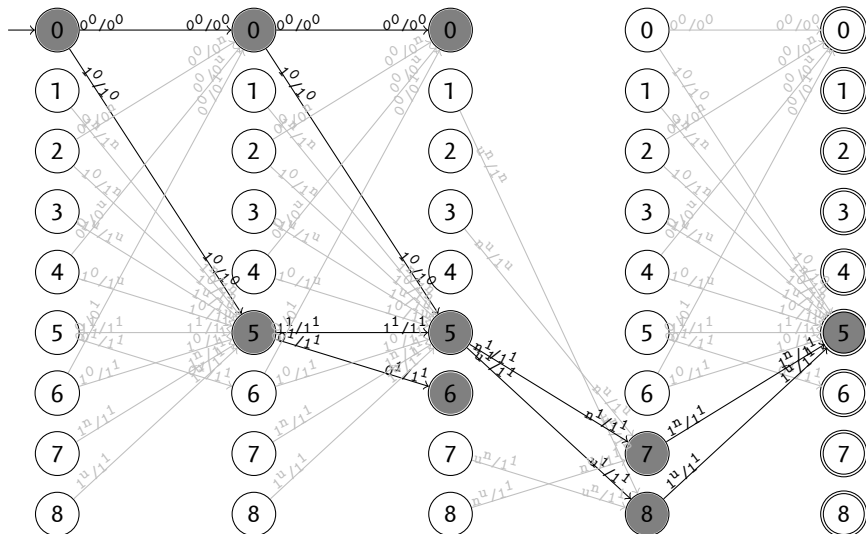
Propagation example



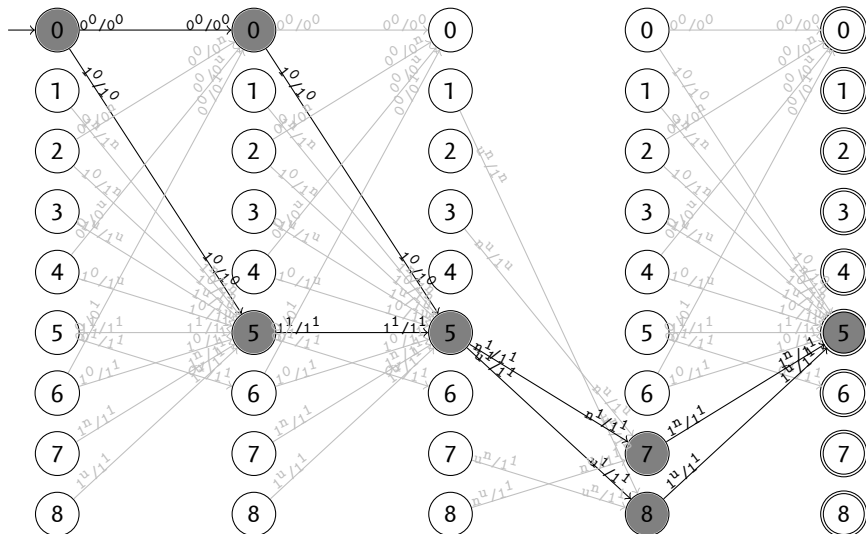
Propagation example



Propagation example



Propagation example



Propagation example

Example System

$$u = a \vee (a \boxplus a) \quad u' = a' \vee (a' \boxplus a')$$

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◀ Back to the talk

