# Iterated Space-Time Code Constructions from Quaternion Algebras 

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## Talk Outline

(1) MIMO Channel

- MIDO codes
(2) Codes from Algebras
(3) Decoding
(4) Fast Decodability
(5) Iterated Construction
- Diversity Criteria
- Examples of Iterated MIDO Codes
- Performance of Iterated MIDO Codes


## MIMO Channel

## Multiple Input Multiple Output



- Space-time codes: used in multiple-antennae systems for higher data rate and reliability over fading channels


## System Model: MIDO codes

## Multiple Input Double Output

- Application: Broadcasting to a portable device
- Consider: 4 Transmit, 2 Receive antannae $R_{1}, R_{2}$, perfect CSIR

At each time interval $j$,

- $R_{1}$ receives a superposition of signals $\left(x_{1 j}, x_{2 j}, x_{3 j}, x_{4 j}\right)$ plus noise


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$$

- $R_{2}$ receives

$$
\left(h_{21} x_{1 j}+\ldots+h_{24} x_{4 j}\right)+n_{2 j}
$$

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- $R_{2}$ receives

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$$

- To transmit 8 complex symbols, need coherence time of at least 4.

Putting this into matrix form we obtain:

$$
Y_{2 \times 4}=H_{2 \times 4} X_{4 \times 4}+N_{2 \times 4}
$$

$H=$ channel matrix
$X=$ space-time codeword
$N=$ noise matrix
$H, N$ are i.i.d. complex Gaussian

## Algebras: a tool for STC

- Full Diversity: Want a collection of matrices so that

$$
\min \{\operatorname{det}(X-Y): X, Y \in \mathscr{C}\} \neq 0
$$

this bounds pairwise probability of error (Tarokh et al)

- Algebras give rise to space-time codes
- linearity
- full diversity (in case algebra is division)
- nice criteria for diversity


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- Algebras give rise to space-time codes
- linearity
- full diversity (in case algebra is division)
- nice criteria for diversity
- Many examples of codes with good performance already known.
- Problem: Maximum Likelihood (ML) decoding complexity too high
- Need algebraic codes which are fast decodable


## ML Decoding

- A $4 \times 4$ MIDO code can transmit up to 8 complex information symbols, so 16 real (say PAM) information symbols.
- Space-time code $\mathscr{C}$ is a vector space generated by matrices $B_{i}$.
- In our case $B_{i} \in M_{4 \times 4}$ and $X \in \mathscr{C}$ has the form

$$
X=\sum_{i=1}^{16} g_{i} B_{i}
$$

where $g_{i}$ are the information symbols from a real constellation.

## ML Decoding

$Y=$ received matrix. Minimize the distance

$$
\begin{equation*}
\left\{d(X)=\|Y-H X\|_{F}^{2}\right\}_{X \in \mathscr{C}} \tag{1}
\end{equation*}
$$

## QR Decomposition

- Each $4 \times 4$ matrix $B_{i} \mapsto H B_{i} \mapsto \mathbf{b}_{i} \in \mathbb{R}^{16} \cong \mathbb{C}^{8}$
- A 16-dimensional code gives rise the the matrix

$$
\begin{equation*}
B=\left(\mathbf{b}_{1}, \mathbf{b}_{2}, \ldots, \mathbf{b}_{16}\right) \in M_{16 \times 16}(\mathbb{R}), \tag{2}
\end{equation*}
$$

- QR decomposition: $B=Q R$, with $Q^{\dagger} Q=I$,


## ML decoding

reduces to minimizing

$$
\begin{equation*}
d(X)=\|\mathbf{y}-Q R \mathbf{g}\|_{E}^{2}=\left\|Q^{\dagger} \mathbf{y}-R \mathbf{g}\right\|_{E}^{2} \tag{3}
\end{equation*}
$$

- Complexity of exhaustive search is $O\left(|S|^{16}\right)$, where $S=$ the constellation.
- Fast decodable codes: those which offer improvement on decoding complexity.


## Fast Decodability

Complexity can be reduced if $R$ is guaranteed to have a nice zero-structure.

## Definition (Fast-decodable Codes)

A space-time code is said to be fast-decodable if its $R$ matrix has the following form:

$$
R=\left[\begin{array}{cc}
\Delta & B_{1} \\
0 & R_{2}
\end{array}\right]
$$

where $\Delta$ is a diagonal matrix and $R_{2}$ is upper-triangular.

## Definition (g-group Decodable Codes)

A space-time code of dimension $K$ is called $g$-group decodable if the matrix $R$ has the form $R=\operatorname{diag}\left(R_{1}, \ldots, R_{g}\right)$, where each $R_{i}$ is a square upper triangular matrix.

## Orthogonality Relations on Basis Elements

Matrix $R$ can be tricky to calculate, because it depends on channel matrix $H$.

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## Definition

Given an ordering on $B_{1}, \ldots, B_{K}$, let $M$ be a matrix capturing information about orthogonality relations of the basis elements of $B_{i}$ :

$$
\begin{equation*}
M_{k, I}=\left\|B_{k} B_{l}^{*}+B_{l} B_{k}^{*}\right\|_{F} \tag{4}
\end{equation*}
$$

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M_{k, l}=\left\|B_{k} B_{l}^{*}+B_{l} B_{k}^{*}\right\|_{F} \tag{4}
\end{equation*}
$$

Nice zero structure of $M \Longrightarrow$ nice zero structure of $R$. (Rajan et al.)

- $M=\left[\begin{array}{cc}\Delta & B_{1} \\ B_{2} & B_{3}\end{array}\right]$, where $\Delta$ is diagonal $\Longrightarrow R=\left[\begin{array}{cc}\Delta & B_{1} \\ 0 & R_{1}\end{array}\right]$.
- $M=\left[\begin{array}{cc}M_{1} & 0 \\ 0 & M_{2}\end{array}\right] \Longrightarrow R=\left[\begin{array}{cc}R_{1} & 0 \\ 0 & R_{2}\end{array}\right]$.


## Summarize Our Objective

- Codes arising from algebras.
- Full Diversity:

$$
\begin{gathered}
\min \{\operatorname{det}(X-Y): X, Y \in \mathscr{C}\} \neq 0 \\
\Downarrow \text { by linearity } \\
\min \{\operatorname{det}(X): X \in \mathscr{C}\} \neq 0
\end{gathered}
$$

- Fast Decodability: Matrix $R$ must have a nice zero-block structure

Sufficient to find an ordering on basis elements of the code, so that $M$ has a nice zero-structure.

## Contribution: Iterated Codes

We propose an iterated construction of space-time codes

- Full-rate $4 \times 4$ MIDO codes
- Fast-decodable: complexity reduction from $O\left(|S|{ }^{16}\right)$ to $O\left(|S|^{13}\right), O\left(|S|^{10}\right), O\left(|S|^{8}\right)$.
- Criteria for full diversity


## Quaternion Algebras and $2 \times 2$ codes

## Recall Hamiltonian Quaternions.

- $\mathbb{H}=$ vector space of dimension 4 over $\mathbb{R}$, with basis

$$
\{1, i, j, k\} .
$$

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- Rules: $i^{2}=-1, j^{2}=-1, k=i j=-j i$.

An element $x \in \mathbb{H}$ can be written as

$$
x=c+j d, \text { where } c, d \in \mathbb{C} .
$$

The resulting code $\mathscr{C}$ corresponds to the celebrated Alamouti code [1]

$$
\mathscr{C}=\left\{\left.\left[\begin{array}{cc}
c & -d^{*} \\
d & c^{*}
\end{array}\right] \right\rvert\, c, d \in \mathbb{Z}[i] .\right\}
$$

## Generalized Quaternion Algebras and $2 \times 2$ Codes

## Similarly

- $Q=(a, \gamma)_{F}$


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## Similarly

- $Q=(a, \gamma)_{F}$
- $Q=$ vector space of dimension 4 over $F$, with basis

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\{1, i, j, k\} .
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- Rules: $i^{2}=a, j^{2}=\gamma, k=i j=-j i$.


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Similarly

- $Q=(a, \gamma)_{F}$
- $Q=$ vector space of dimension 4 over $F$, with basis

$$
\{1, i, j, k\} .
$$

- Rules: $i^{2}=a, j^{2}=\gamma, k=i j=-j i$.

$$
\begin{gathered}
\text { So } \mathbb{H}=(-1,-1)_{\mathbb{R}} \\
c+j d \mapsto\left[\begin{array}{cc}
c & \gamma \sigma(d) \\
d & \sigma(c)
\end{array}\right] .
\end{gathered}
$$

- Code $\mathscr{C}=\{\lambda(x): x \in \Lambda\}$, where $\Lambda$ is an order of $Q$.


## Codes from Quaternion Algebras

- Quaternion algebras are a special case of a cyclic algebra.
- Quaternion algebra $Q=(a, \gamma)_{F}$ is of degree 2 over its maximal subfield $K=F(\sqrt{a})$
- $Q \cong K \oplus j K$ with $j^{2}=\gamma$. It is a right vector space over K
- Left regular representation gives matrices

$$
\begin{gathered}
\lambda: Q \rightarrow M_{2 \times 2}(K) \\
c+j d \mapsto\left[\begin{array}{cc}
c & \gamma \sigma(d) \\
d & \sigma(c)
\end{array}\right] .
\end{gathered}
$$

$$
Q=(a, \gamma)_{F} \supset \wedge
$$



$$
K=F(\sqrt{a})
$$

$$
2 \nmid\langle\sigma: \sqrt{a} \longmapsto-\sqrt{a}\rangle
$$

$$
F \ni \gamma
$$

- Code $\mathscr{C}=\{\lambda(x): x \in \Lambda\}$, where $\Lambda$ is an order of $Q$.


## Codes from Algebras

In general

- Cyclic algebras are constructed from a number field extension $K / F$,

$$
\mathscr{A}=(K / F, \sigma, \gamma)
$$

- If $\mathscr{A}$ division, then resulting matrices are full rank, i.e., the code has full diversity
- Easy criterion for full diversity in terms of $\gamma$

$$
\mathscr{A} \text { is division } \Longleftrightarrow \gamma^{i} \notin N_{K / F}(K) \quad 1 \leq i<[K: F]
$$

- Quaternion algebra $Q=(a, \gamma)_{F}$ is division $\Longleftrightarrow \gamma \notin N_{K / F}(K)$
- Quaternion algebras give fast decodable $2 \times 2$ codes.


## Iterated Code Construction

- Start with a generalized quaternion algebra $Q(a, \gamma)_{F}$. We have $\sigma: \sqrt{a} \mapsto \sqrt{a}$.
- $Q$ gives rise to a $2 \times 2$ space-time code.
- Iterated construction maps a pair of $2 \times 2$ algebraic space-time codewords to a $4 \times 4$ MIDO space-time codeword.
- Write $\sigma$ for the map acting componentwise by

$$
\sigma:\left[\begin{array}{cc}
c & \gamma \sigma(d) \\
d & \sigma(c)
\end{array}\right] \mapsto\left[\begin{array}{cc}
\sigma(c) & \gamma d \\
\sigma(d) & c
\end{array}\right] .
$$

## Iterated Construction

For $\theta$ of $K$, define $\alpha_{\theta}: M_{2}(K) \times M_{2}(K) \rightarrow M_{4}(K)$

$$
\alpha_{\theta}:(A, B) \mapsto\left[\begin{array}{cc}
A & \theta \sigma(B) \\
B & \sigma(A)
\end{array}\right],
$$

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\begin{gather*}
\alpha_{\theta}:(A, B) \mapsto\left[\begin{array}{cc}
A & \theta \sigma(B) \\
B & \sigma(A)
\end{array}\right], \\
\alpha_{\theta}:\left(\left[\begin{array}{cc}
c & \gamma \sigma(d) \\
d & \sigma(c),
\end{array}\right],\left[\begin{array}{cc}
e & \gamma \sigma(f) \\
f & \sigma(e),
\end{array}\right]\right) \mapsto\left[\begin{array}{cccc}
c & \gamma \sigma(d) & \theta \sigma(e) & \theta \gamma f \\
d & \sigma(c) & \theta \sigma(f) & \theta e \\
e & \gamma \sigma(f) & \sigma(c) & \gamma d \\
f & \sigma(e) & \sigma(d) & c
\end{array}\right] . \tag{5}
\end{gather*}
$$

## Full Diversity of the Iterated Construction

## Lemma (Division Condition)

Let $K=F(\sqrt{a}), \gamma, \theta \in F$ and $Q=(a, \gamma)_{F}$. Let $\mathscr{A}$ denote the image of $\alpha_{\theta}$. The algebra $\mathscr{A}$ is division if and only if $\theta \neq z \sigma(z)$ for all $z \in Q$.

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## Lemma (Concrete Criteria)

Let $K=F(\sqrt{a}), \gamma, \theta \in F$. We have the following equivalence:
(1) $\theta \neq \operatorname{det}\left[\begin{array}{cc}u & \gamma \sigma(v) \\ v & \sigma(u)\end{array}\right]$, for any $u, v \in K$ such that $v \in \sqrt{a} F$, and
(2) $\theta \neq \gamma\left(\bmod K^{\times 2}\right)$, where $K^{\times 2}$ denotes the squares in $K$

$$
\theta \neq z \sigma(z) \text { for any } z \in Q=(a, \gamma)_{F} .
$$

The nonnorm condition on $\theta$ is easily satisfied when $F$ is real, $K$ is imaginary.

## Iterated Generalized Alamouti Code

## Lemma

Let $\theta=\gamma=-1$, let $F=\mathbb{Q}(\sqrt{b}), Q=(a, \gamma)_{F}$ for $a<0, b>0$.
The complexity of the iterated MIDO code arising from $\alpha_{\theta}(Q, Q)$ is $O\left(|S|^{8}\right)$.

## Remarks

## Iterated Generalized Alamouti Code

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Since $[F: \mathbb{Q}]=2$, this code carries 16 real information symbols.

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## Remarks

Since $[F: \mathbb{Q}]=2$, this code carries 16 real information symbols.
This code does not have full diversity, however. Have full diversity for when $\theta=-k$, where $k$ is any nonsquare.

## Proof.

We show this code is 2-group decodable. Subdivide the basis of the code into two groups $\Gamma_{1} \cup \Gamma_{2}$ so that $A B^{*}+B A^{*}=0$ for all $A \in \Gamma_{1}, B \in \Gamma_{2}$.

$$
\Gamma_{1}=\left\{\alpha_{\theta}(D, 0), \alpha_{\theta}(0, J)\right\}, \Gamma_{2}=\left\{\alpha_{\theta}(J, 0), \alpha_{\theta}(0, D)\right\}
$$

where

$$
D=\left\{\left[\begin{array}{ll}
1 & 0 \\
0 & 1
\end{array}\right],\left[\begin{array}{cc}
\sqrt{b} & 0 \\
0 & \sqrt{b}
\end{array}\right],\left[\begin{array}{cc}
\sqrt{a} & 0 \\
0 & -\sqrt{a}
\end{array}\right],\left[\begin{array}{cc}
\sqrt{a} \sqrt{b} & 0 \\
0 & -\sqrt{a} \sqrt{b}
\end{array}\right]\right\}
$$

and

$$
J=\left\{\left[\begin{array}{ll}
0 & \gamma \\
1 & 0
\end{array}\right],\left[\begin{array}{cc}
0 & \gamma \sqrt{b} \\
\sqrt{b} & 0
\end{array}\right],\left[\begin{array}{cc}
0 & -\gamma \sqrt{a} \\
\sqrt{a} & 0
\end{array}\right],\left[\begin{array}{cc}
0 & -\gamma \sqrt{a} \sqrt{b} \\
\sqrt{a} \sqrt{b} & 0
\end{array}\right]\right\} .
$$

In this case iterated code inherits orthogonality properties of generalized Alamouti code.

## Example (Iterated MIDO Alamouti Code)

Pick $F=\mathbb{Q}(\sqrt{b}), b>0$, and $K=F(i)$, with $\sigma: i \mapsto-i$. Then

$$
\alpha_{\theta}:\left(\left[\begin{array}{cc}
c & \gamma d^{*} \\
d & c^{*}
\end{array}\right],\left[\begin{array}{cc}
e & \gamma f^{*} \\
f & e^{*}
\end{array}\right]\right) \mapsto\left[\begin{array}{cccc}
c & \gamma d^{*} & \theta e^{*} & \theta \gamma f \\
d & c^{*} & \theta f^{*} & \theta e \\
e & \gamma f^{*} & c^{*} & \gamma d \\
f & e^{*} & d^{*} & c
\end{array}\right] .
$$

Since $c \in F(i), c=c_{0}+i c_{1}$, Now $F=\mathbb{Q}(\sqrt{b})$, and thus

$$
c=c_{0}+i c_{1}=\left(c_{00}+\sqrt{b} c_{01}\right)+i\left(c_{10}+\sqrt{b} c_{11}\right)
$$

with $c_{00}, c_{01}, c_{10}, c_{11} \in \mathbb{Q}$. Alternatively

$$
c=\left(c_{00}+i c_{10}\right)+\sqrt{b}\left(c_{01}+i \sqrt{b} c_{11}\right)
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with $c_{00}, c_{01}, c_{10}, c_{11} \in \mathbb{Q}$. Alternatively

$$
c=\left(c_{00}+i c_{10}\right)+\sqrt{b}\left(c_{01}+i \sqrt{b} c_{11}\right)
$$

$c$ can encode 2 QAM symbols $c_{00}+i c_{10}$ and $c_{01}+i \sqrt{b} c_{11}$.
The whole MIDO code contains 8 QAM symbols.

Quasi-orthogonal code proposed by Jafarkhani[4] of the Lemma above with $F=\mathbb{Q}$. Note that it transmits only 8 real symbols.

## Example (Iterated Alamouti MIDO Code)

Take $F=\mathbb{Q}$ and $K=\mathbb{Q}(i)$, with $\sigma: i \mapsto-i$ the complex conjugation, and $\gamma=-1$.

$$
\left[\begin{array}{cc}
c & -d^{*} \\
d & c^{*}
\end{array}\right]
$$

Now, for $\theta=-1$, we get

$$
\alpha_{\theta}:\left(\left[\begin{array}{cc}
c & -d^{*} \\
d & c^{*},
\end{array}\right],\left[\begin{array}{cc}
e & -f^{*} \\
f & e^{*},
\end{array}\right]\right) \mapsto\left[\begin{array}{cccc}
c & -d^{*} & -e^{*} & f \\
d & c^{*} & -f^{*} & -e \\
e & -f^{*} & c^{*} & -d \\
f & e^{*} & d^{*} & c
\end{array}\right] .
$$

## Iterated Silver MIDO code

## Silver Code

The Silver code, discovered in [3], and re-discovered in [6], is given by codewords of the form

$$
\left[\begin{array}{cc}
x_{1} & -x_{2}^{*} \\
x_{2} & x_{1}^{*}
\end{array}\right]+\left[\begin{array}{cc}
1 & 0 \\
0 & -1
\end{array}\right]\left[\begin{array}{cc}
z_{1} & -z_{2}^{*} \\
z_{2} & z_{1}^{*}
\end{array}\right]
$$

where

$$
\left[\begin{array}{l}
z_{1} \\
z_{2}
\end{array}\right]=\frac{1}{\sqrt{7}}\left[\begin{array}{cc}
1+i & -1+2 i \\
1+2 i & 1-i
\end{array}\right]\left[\begin{array}{l}
x_{3} \\
x_{4}
\end{array}\right]
$$

and $x_{1}, x_{2}, x_{3}, x_{4} \in \mathbb{Z}[i]$ are the information symbols.
Alternatively [2], it can be viewed as scaled matrices $\left[\begin{array}{cc}c & -\sigma(d) \\ d & \sigma(c)\end{array}\right]$, coming from $(-1,-1)_{F}$, where $F=\mathbb{Q}(\sqrt{-7})$ and $K=F(i)$, with $\sigma: i \mapsto-i$.

## Iterated Silver MIDO code

## Iterated Silver Code

For $\theta \in F$ we have

$$
\alpha_{\theta}:\left(\left[\begin{array}{cc}
c & -\sigma(d) \\
d & \sigma(c)
\end{array}\right],\left[\begin{array}{cc}
e & -\sigma(f) \\
f & \sigma(e),
\end{array}\right]\right) \mapsto\left[\begin{array}{cccc}
c & -\sigma(d) & \theta \sigma(e) & -\theta f \\
d & \sigma(c) & \theta \sigma(f) & \theta e \\
e & -\sigma(f) & \sigma(c) & -d \\
f & \sigma(e) & \sigma(d) & c
\end{array}\right]
$$

## Lemma

The complexity of an iterated Silver MIDO code is at most $O\left(|S|{ }^{13}\right)$, no matter the choice of $\theta$.

## Iterated Silver MIDO code

## Lemma (Iterated Silver MIDO Code)

The complexity of the iterated MIDO Silver code with $\theta=-1$ is $O\left(|S|^{10}\right)$.
It can be verified by direct computation that the $R$ matrix of the iterated MIDO Silver code when $\theta=-1$ has the shape

$$
\left[\begin{array}{llllllllllllllll}
t & t & 0 & 0 & 0 & 0 & 0 & 0 & t & t & t & t & t & t & t & t \\
0 & t & 0 & 0 & 0 & 0 & 0 & 0 & t & t & t & t & t & t & t & t \\
0 & 0 & t & t & 0 & 0 & 0 & 0 & t & t & t & t & t & t & t & t \\
0 & 0 & 0 & t & 0 & 0 & 0 & 0 & t & t & t & t & t & t & t & t \\
0 & 0 & 0 & 0 & t & t & 0 & 0 & t & t & t & t & t & t & t & t \\
0 & 0 & 0 & 0 & 0 & t & 0 & 0 & t & t & t & t & t & t & t & t \\
0 & 0 & 0 & 0 & 0 & 0 & t & t & t & t & t & t & t & t & t & t \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & t & t & t & t & t & t & t & t & t \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & t & 0 & 0 & 0 & 0 & t & t & t \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & t & 0 & 0 & t & 0 & t & t \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & t & 0 & t & t & 0 & t \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & t & t & t & t & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & t & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & t & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & t & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & t
\end{array}\right]
$$

The iterated Silver code is conditionally 4-group decodable.

## Summary of Complexity

| Iterated Code | Parameters | Max Complexity | Complexity |
| :---: | :---: | :---: | :---: |
| Alamouti | $\gamma=1, \theta=1$ | $O\left(\|S\|^{16}\right)$ | $O\left(\|S\|^{8}\right)$ |
| Silver | $\gamma=1, \theta \in F$ | $O\left(\|S\|^{16}\right)$ | $O\left(\|S\|^{13}\right)$ |
| Silver | $\gamma=1, \theta=-1$ | $O\left(\|S\|^{16}\right)$ | $O\left(\|S\|^{10}\right)$ |

## Performance

Compare performance of Iterated Silver code with $\theta=i$ and complexity $O\left(\left|S^{13}\right|\right)$.


Figure: Comparison among codes with decoding complexity $O\left(|S|^{12}\right)$ and $O\left(|S|^{13}\right)$.

## Silver $\theta=-1$ vs Crossed Product Algebra Codes



Figure: Comparison among codes with decoding complexity $O\left(|S|^{10}\right)$.

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