An introduction to Costas arrays

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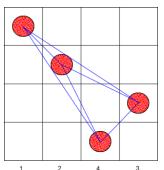
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Example and definition [Costas (1984)]



Let
$$[n] = \{1, ..., n\}, f : [n] \rightarrow [n]$$

(order n); f is Costas (bijection) iff
 $\forall i, j \in [n], k > 0 : i+k, j+k \in [n]$
 $(f(i+k)-f(i),k) = (f(j+k)-f(j),k)$
 $\Leftrightarrow i = j$

(On a straight line: 4 dots cannot form 2 pairs of equidistant dots, 3 dots cannot be equidistant.

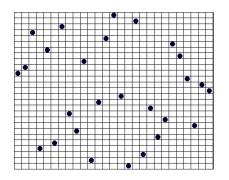
Otherwise: 4 dots cannot form a parallelogram)

- No two linear segments have the same length and slope!
- Horizontal/vertical flips and transpositions of a Costas array form families/equivalence classes (polymorphs) of Costas arrays: 1 → 8 (or 1 → 4 if symmetric).





A larger example



The only sporadic Costas array of order 27.



Cross-correlation

Let f/A_f and g/A_g be permutations/permutation arrays of order n. Their cross-correlation is:

$$\Psi_{f,g}(u,v) = \sum_{i=1}^{n} [f(i-u) + v = g(i)] = \sum_{i,j} a_{i-u,j-v}^{f} a_{ij}^{g},$$

where [P] = 1/0 if P is true/false; also assume f(i) = g(i) = 0 if i < 1 or i > n.

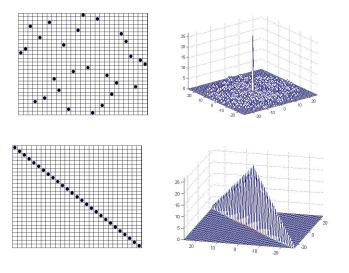
In other words, superpose A^f on A^g , slide it by u columns to the right and by v rows downwards and count how many pairs of dots coincide.

If f is a permutation of order n, f is Costas iff $\Psi_{f,f}$ only takes the 3 values 0, 1, n.





Why Costas arrays?







Aside: Why a permutation?

- [Costas (1984)] states that the original application does not benefit by a violation of the permutation condition.
- Beyond that, no reason!
- Mathematically, permutations are easier to handle and to construct than general binary arrays.
- What is the maximal number of dots that can be placed on a $n \times n$ grid without violating the Costas property?





The difference triangle [Chang (1987), Barker-Drakakis-Rickard (2009)]

Aside: Complexity considerations

 A permutation of order n is Costas iff no row of the difference triangle contains repeated entries, so

$$\binom{n-1}{2} + \binom{n-2}{2} + \ldots + \binom{2}{2} = \sum_{k=0}^{n-1} \binom{k}{2} = \binom{n-1}{3}$$

comparisons need to be carried out.

- Polynomial complexity: $O(n^3)$ comparisons.
- There is no known fast way to discover Costas permutations of order *n*, except for brute-force search.
- Exponential complexity: *n*! objects.
- So, existence of Costas arrays is in NP; but is it NP complete?





Important basic open problems

(Note: the numbers below refer to the list of problems in [Golomb-Taylor (1984)].)

For order n, let C(n) be the number of Costas arrays and c(n) the number of equivalence classes of Costas arrays.

- 1. $C(n) \ge 1$ for all $n \ge 1$.
- 4.+6. C(n)/n! is monotonically decreasing to 0. [It is known [Drakakis (2006)] that C(n)/n! = O(1/n).]
 - 7. $C(n)/c(n) \rightarrow 8$ as $n \rightarrow \infty$.
 - 10. Are there Costas arrays representing configurations of non-attacking queens?
- New. Can all Costas arrays be "systematically" constructed?
- New. Are there Costas arrays of order 32 or 33 (the smallest orders where none is currently known)?





Known Costas arrays

- All Costas arrays of order $n \le 28$ (through exhaustive search) [Drakakis et al. (2010), Drakakis et al. (2008), Rickard et al. (2006), Beard et al. (2007)].
- Two construction algorithms (Golomb and Welch) working for infinitely many (but not all) orders [Golomb (1984), Golomb-Taylor (1984)].
- Four additional equivalence classes of Costas arrays, of orders 29(2), 36 and 42 [Rickard (2004)].

Any Costas array belonging in the first set but not in the second or third is characterized as *sporadic*.





Aside: The mystery of sporadic Costas arrays

- Definitely the vast majority in "small" orders: for example, only 16 out of the 10240 known Costas arrays of order 19 are not sporadic!
- Almost die out later: only 2 sporadic equivalence classes of order 26 are known, 1 of 27, and 0 of 28...
- Do sporadic Costas arrays eventually die out?
- Are there unknown constructions that can account for sporadic Costas arrays?





Number of known Costas arrays

1	1	10	2160/28	19	10240/12	28	712/0
2	2	11	4368/36	20	6464/8	29	$\geq 164/10$
3	4 $ $	12	7852/34	21	3536/16	30	$\geq 664/8$
4	12/2	13	12828/50	22	2052/10	31	$\geq 8/0$
5	40/4	14	12752/46	23	872/20	32	?
6	116/10	15	19612/62	24	200/0	33	?
7	200/20	16	21104/40	25	88/4		
8	444/18	17	18276/38	26	56/4		
9	760/20	18	15096/20	27	204/14		





The exponential Welch construction $W_1(p, \alpha, c)$

Let p be prime, α a primitive root of the field $\mathbb{F}(p)$, and $c \in \{0, \dots, p-2\}$; then,

$$f(i) = \alpha^{i-1+c} \mod p, \ i = 1, \dots, p-1$$

is a Costas permutation of order p-1.

- $\phi(p-1)$ choices for α , p-1 for $c \longrightarrow (p-1)\phi(p-1)$ distinct permutations.
- Flips of $W_1(p, \alpha, c)$ are also of this form, possibly for different α , c.
- For p > 5, transposes of $W_1(p, \alpha, c)$ form a disjoint set [Drakakis-Gow-O'Carroll (2009)]: they are known as logarithmic Welch arrays.
- In total, there are $2(p-1)\phi(p-1)$ arrays in this family.





Proof

Let
$$i, j, i + k, j + k \in [p - 1]$$
:
$$f(i + k) - f(i) = f(j + k) - f(j) \Rightarrow$$

$$f(i + k) - f(i) \equiv f(j + k) - f(j) \bmod p \Leftrightarrow$$

$$\alpha^{i+k} - \alpha^i \equiv \alpha^{j+k} - \alpha^j \bmod p \Leftrightarrow$$

$$(\alpha^i - \alpha^j)(\alpha^k - 1) \equiv 0 \bmod p \Leftrightarrow$$

$$i \equiv j \bmod (p - 1) \text{ or } k \equiv 0 \bmod (p - 1) \Leftrightarrow$$

$$i = j \text{ or } k = 0.$$

The last step follows because of the range i, j, k lie in.





$$W_1(17,3,0) \longrightarrow 13910135151116148741226$$

$$W_1(17,3,2) \longrightarrow 91013515111614874122613$$

Note the *anti-reflective symmetry*:

$$6 + 11 = 2 + 15 = 12 + 5 = \ldots = 17.$$

c circularly shifts columns: W_1 Costas arrays are *singly periodic*.





Aside: Inverse problems

- Anti-reflective symmetry does not characterize *W*₁!
- Does single periodicity characterize W_1 ? Most likely, but still not formally proved!

In general:

- Problem: show that Costas arrays in a certain collection have a certain property.
- Inverse problem: show that all Costas arrays having a certain property must belong in a certain collection.

Inverse problems are very hard!





Derived methods

- $W_1(p, \alpha, 0)$ begins with 1 (corner dot): removing it yields a new Costas permutation $W_2(p, \alpha)$ of order p-2: $W_2(17,3) \longrightarrow \boxed{2\,8\,9\,12\,4\,14\,10\,15\,13\,7\,6\,3\,11\,1\,5}$
- If 2 is a primitive root of $\mathbb{F}(p)$, $W_1(p,2,0)$ begins with 1 2 (two corner dots): removing them yields a new Costas permutation $W_3(p)$ of order p-3.
- Adding a corner dot to $W_1(p, \alpha, c)$ may lead to a new Costas array $W_0(p, \alpha, c)$ of order p.





Golomb construction $G_2(p^m, \alpha, \beta)$

Let p be a prime, $m \in \mathbb{N}$, $q = p^m$ and α , β primitive roots of the field $\mathbb{F}(q)$; then, f such that

$$\alpha^{i} + \beta^{f(i)} = 1, \ i = 1, \dots, q - 2$$

is a Costas permutation of order q - 2.

- $\phi(q-1)$ choices for α , $\beta \longrightarrow \phi^2(q-1)/m$ distinct permutations: if $\alpha^i + \beta^{f(i)} = 1$, then, for $k = 0, \ldots, m-1$, $1 = (\alpha^i + \beta^{f(i)})^{p^k} = (\alpha^{p^k})^i + (\beta^{p^k})^{f(i)}$.
- Flips and transposes of $G_2(p^m, \alpha, \beta)$ are also of this form, possibly for different α , β .
- There are two subfamilies of symmetric arrays [Drakakis-Gow-O'Carroll (2009)]: i) $\alpha = \beta$ (Lempel Costas arrays); ii) $q = r^2$ and $\beta = \alpha^r$.
- The main diagonal of the latter construction is an asymptotically optimally dense Golomb ruler, equivalent to the Bose-Chowla construction [Drakakis (2009)].



Proof

Let
$$i, j, i + k, j + k \in [q - 2]$$
:
$$f(i + k) - f(i) = f(j + k) - f(j) \Rightarrow$$

$$f(i + k) - f(i) \equiv f(j + k) - f(j) \mod (q - 1) \Leftrightarrow$$

$$\beta^{f(i+k)-f(i)} = \beta^{f(j+k)-f(j)} \Leftrightarrow$$

$$\frac{1 - \alpha^{i+k}}{1 - \alpha^i} = \frac{1 - \alpha^{j+k}}{1 - \alpha^j} \Leftrightarrow$$

$$(\alpha^k - 1)(\alpha^i - \alpha^j) = 0 \Leftrightarrow$$

$$i \equiv j \mod (q - 1) \text{ or } k \equiv 0 \mod (q - 1) \Leftrightarrow$$

The last step follows because of the range i, j, k lie in.





i = i or k = 0.

An example of a Golomb construction

This is a non-Lempel symmetric Costas permutation with 4 fixed points.



Derived methods

- Let $\alpha + \beta = 1$: this is possible in any finite field [Cohen-Mullen (1991)]; then, $G_2(p^m, \alpha, \beta)$ has a corner dot, and, removing it, yields a new Costas permutation $G_3(p^m, \alpha)$ of order q 3.
- Derived Golomb Costas permutations of order q-4 are possible through three different techniques:
 - G_4 Assuming G_3 and p = 2, it follows that $(\alpha + \beta)^2 = \alpha^2 + \beta^2 = 1$; then, $G_2(2^m, \alpha, \beta)$ begins with 1 2 (has two corner dots), so, removing them, yields $G_4(2^m, \alpha)$.
 - G_4^* Assuming p > 2, G_3 , and $\alpha^2 + \beta^{-1} = 1$, $G_2(p^m, \alpha, \beta)$ begins with $1 \ q 2$ and has 2 corner dots: removing them yields $G_4^*(p^m, \alpha)$.
 - T_4 Assuming p > 2, $\alpha = \beta$, and $\alpha^2 + \alpha = 1$, $G_2(p^m, \alpha, \alpha)$ begins with 2 1 and has a 2 × 2 corner array: removing it yields $T_4(p^m, \alpha)$.



- Assume G_4^* : it always follows that $\alpha^{-1} + \beta^2 = 1$, so that $G_2(p^m, \alpha, \beta)$ begins with $1 \ q 2$ and ends with 2, so that it has 3 corner dots: removing them yields $G_5^*(p^m, \alpha)$ of order q 5.
- Adding one or two anti-diametrical corner dots to $G_2(p^m, \alpha, \beta)$ may lead to a Costas array of order q-1 or q, respectively: these are $G_1(p^m, \alpha, \beta)$ and $G_0(p^m, \alpha, \beta)$.

Note the following:

- *T*₄ Costas arrays represent configurations of non-attacking kings on the chessboard [Drakakis-Gow-Rickard (2009)].
- Let f be a G_2 Costas permutation for p > 2: then [Drakakis (2010+)], for $\mu = (q-1)/2$ and $i \in [\mu-1]$,

$$f(\mu + i) - f(\mu - i) \equiv i [f(\mu + 1) - f(\mu - 1)] \mod (q - 1).$$

This is an analog of the anti-reflective symmetry.



Welch Rickard construction

- The proof of W_1 construction shows that these permutations satisfy a stricter version of the Costas property (modulo p).
- Add a blank row at the bottom, and circularly shift the rows any number of times. The resulting $p \times (p-1)$ rectangle has the Costas property.
- Add a blank column, either to the left or to the right, and place a dot at the intersection of the blank row and column.
- The result is a permutation array which may have the Costas property.





Golomb Rickard construction

- The proof of G_2 construction shows that these permutations satisfy a stricter version of the Costas property (modulo q-1).
- Add a blank row at the bottom and a blank column at the right, and circularly shift the rows and columns any number of times. The resulting $(q-1) \times (q-1)$ rectangle has the Costas property.
- Place a dot at the intersection of the blank row and column.
- The result is a permutation array which may have the Costas property.





Aside: Reinventing the wheel (and failing)

Can known Costas arrays be combined into larger new Costas arrays? Not in an "obvious" way! For example, letting A = [a], B = [b] be Costas arrays whose orders exceed 3:

• The following composite array seems to never be Costas:

$$A \quad 0 \\ 0 \quad B$$

• The following "interlaced" array is never Costas:

The reason is that any two Costas arrays of orders either equal or differing by 1 (and the smallest exceeding 3) have a common distance vector [Drakakis-Gow-Rickard (2008)].



Aside: Common distance vectors

- To disqualify composite Costas arrays, one needs to establish that any two "large" Costas arrays have a common distance vector.
- [Drakakis-Gow-Rickard (2009)] attempted to investigate this, but only for Welch and Golomb Costas arrays.
- Bottom line: there is no proof yet that composition is futile, though, in practice, it works when the order of A is 1 or 2 (when it is 3, the last successful case is for n = 7).





Aside: How close to interlacing do Costas arrays come? [Drakakis-Gow-Rickard (2007)]

- Define parity populations ee, oo, eo, oe to stand for the number of dots whose coordinates are both even, both odd, and of mixed parity, respectively.
- ee + oo + eo + oe = n, eo = oe, $oo + oe (eo + ee) = oo ee = n \mod 2$: need a 4th equation.
- For G_2 Costas arrays with p > 2:
 - If $q \equiv 1 \mod 4$, oo = eo = oe = (q 1)/4, ee = (q 5)/4;
 - If $q \equiv 3 \mod 4$, ee = eo = oe = (q 3)/4, ee = (q + 1)/4;
- For W_1 Costas arrays:
 - If $p \equiv 1 \mod 4$, oo = eo = oe = ee;
 - If $p \equiv 3 \mod 4$, then |ee oe| = h(-p) if $p \equiv 7 \mod 8$, and |ee oe| = 3h(-p) if $p \equiv 3 \mod 8$.

In particular, parity populations are only dependent on p and q; this is no longer true for G_2 with p = 2.



Future directions

Enumeration:

- Enumeration of order 29 projected to require 350 years of CPU time!
- Complexity of current enumeration algorithm increases 5 times whenever order increases by 1.
- Realistically, order 30 is the last one within reach today...

Genetic algorithms:

- "Mutate" random permutations into Costas ones.
- Current algorithms fail for "large" orders (20 or above).
- Problem: the structure of Costas arrays is very tight. It seems that, for any large order n, i, j, k exist such that the values f(i), f(j), f(k) determine at most one Costas permutation! [Drakakis (2010)]





Classification (finite simple groups style!)

Known Costas arrays seem to fall into 4 categories:

- Generated (G): they are constructed by an algorithm whose applicability is determined by a sufficient condition involving the order alone $(W_1, W_2, G_2, G_3, G_4)$.
- Predictably emergent (PE): they are constructed by an algorithm whose applicability can be asserted by a condition involving the order and some additional parameters (W_3 , G_4^* , T_4 , G_5^*).
- Unpredictably emergent (UE): they are heuristically constructed and the Costas property has to be explicitly checked (W_0 , G_0 , G_1 , Welch Rickard, Golomb Rickard).
- Sporadic (S): of unknown origin.

Up to order 300, the last Rickard Costas arrays are the ones reported, while the last G_1 and W_0 Costas arrays were found in orders 52 and 53, respectively. UE seem to die out!



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